

# Les Ombres d'Esteren

## CHARACTER SHEET

Name: **Homer**

Player: **Bolly**

Sex: **H** Age: **20** Ethnicity: **Tri-Kazel**

Profession: **Varigal**

Description: \_\_\_\_\_

### Ways

Combativeness: **2**

Empathy: **5**

Creativity: **3**

Reason: **3**

Conviction: **2**

### Advantages

Intuitive

### Disadvantages

Shy

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

●○○○○+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●○○○○+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP: 5)

Bonus: Malus:

Disc: First Aid **6**

Disc:

Disc:

### Demorthèn Mys.

●○○○○+(EMP: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●○○○○+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

○○○○○+(EMP: 5)

Bonus: +1 Malus: ~1

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Science

○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●○○○○+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●●●●+(EMP: 5)

Bonus: +1 Malus:

Disc: Side Roads (Varigal) **6**

Disc:

Disc:

# Weapons



Dagger, knife, dirk    dmg: 1  
 Short bow    dmg: 2  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:

Potential: 2

# Combat attitudes

CàC/Tir  
 Ⓢ Standard  
 Atk: 3/3 Def: 13 Spd: 7  
 Ⓢ Offensive  
 Atk: 5/5 Def: 11 Spd: 7  
 Ⓢ Defensive  
 Atk: 1/1 Def: 15 Spd: 7  
 Ⓢ Quick  
 Atk: 3/3 Def: 11 Spd: 9  
 Ⓢ Movement  
 Atk: 0/0 Def: 15 Spd: 7

Defense:  
 00000 00000

Speed:  
 00000

Armor:  
 Leather tunic (1)



# Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Treasure

0 Ember  
 0 Azure  
 0 Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 10 / 10

# Ogham:



# Exaltation



Score: 6 / 6

# Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



# History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Rural

Social class: Peasant

Setbacks:

# Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	OOOOOO	OOOOOO	OOOOOO	OOOOOO
Hardening:	OOOOOO	OOOOOO	OOOOOO	OOOOOO

Disorder: *Mélancolie*

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 5

Instinct : 5

Orientation : *Instinctive*

Character traits : *Quality : Calm*

*Flaw : Pessimistic*

# Faults

*Passion : 2*

*Subversion : 3*

*Influence : 5*

*Doubt : 3*

*Guilt : 2*

# Experience Points

Reste : 0

Total : 100

Highlights :

