

Nom: Wiktor Dlexeev oueur: (ana Sexe: H Age: 29 Peuple: Sag Métier: Chevalier

Description: Stoic defender who has lot tocuh with his emotions

國 Voies (数

Combativité: 5

Empathie:

Créativité: 3

Raison:

Idéal:

Avantages 🕲

Endurant x2

Désavantages

Laid

Timide

État de santé

Bon 00000 Moyen -1 00000 Grave 0000-2 Critique -3 0000Agonie O



Viqueur: 12

Survie:

🕮 Domaines & Disciplines 🕸

& Artisanat

●0000+(CRÉA:3)

Malus:

Bonus: Disc:

Disc: Disc:

Magience

00000+(RAI:1)Malus:

Bonus: Disc: Disc:

Disc:

3

(Perception

O + (RAI: I)

Malus:

Bonus: Disc: Disc: Disc:

Représentation

OOOOO+(CRÉA:5)

Malus: ~2

Bonus: Disc: Disc: Disc:

Combat au C.

+(COMB: 5)

Bonus: Malus: Disc : Epées

Disc: Disc:

@ Milieu Nazurel @ Prière

 $\bullet \bullet OOO + (EMP: 3)$

Malus: Bonus: Disc:

Disc: Disc:

00000+(IDÉ: 3) Bonus: Malus:

Disc: Disc: Disc:

Science

OOOOO+(RAI: 1)

@ Discrétion

@ Erudition

OOOOO+(RAI:1)

Malus:

00000+(EMP:3)

Malus:

Bonus: Disc: Disc: Disc:

Bonus:

Disc:

Disc:

Disc:

Mys. Demorthèn

OOOOO+(EMP:3)

Disc: Disc:

Bonus:

Disc:

Malus:

@ Occultisme OOOOO+(RAI: 1)

Malus:

Bonus: Disc: Disc: Disc:

@ Prouesses

••••+(COMB: 5) Bonus: +2 Malus:

Disc: Disc:

@ Relation

Disc:

 \bullet OOOO+(EMP:3)

Malus: ~2 Bonus: Disc:

Disc:

Disc:

Bonus: Malus: Disc: Disc: Disc:

@ Tird Lancer

00000+(COMB: 5) Bonus: Malus:

Disc: Disc: Disc:

1 Voyage

+(EMP: 3)

Bonus: Malus: Disc: Navigation 6 Disc: Disc:

OOOOO Armures: mure de plaques (4) vois du temple (1)
Trésor
O Braise
O D Azur
O Givre
Objets précieux
Ressources
00000 00000 00000
00000 00000 00000
Flux minéral 00000 00000 00000 Flux végétal 00000 00000 00000 Flux organique 00000 00000 00000 Flux fossile 00000 00000 00000
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Lieu de naissance : Gwidre - Archipel des Cendres - Rural

Classe sociale: Noblesse

Revers: Rumeur - Violence

Viktor Alexeev or Виктор Алексеев was born into a lords family in the ashed archipelago and thus raised to be a knight. While enlisted in the army he was a map keeper and therefore is trained in navigation. While on a campaign his home was sacked and his family was taken hostage. In an unfortunate "accident" his family was killed in a "crossfire". It is rumored that- as soon as he found out he became enraged killing his superior and many other men in the fury.



Santé mentale

Résistance mentale: 8

TRAUMA: ••••• 0000 0000 0000 Folie

Endurcissement: 0000 0000 0000 0000

Désordre: Trénésie

Acc./Aff.:

Séquelles:

Aptitude Spé.:



Conscience: 4 Instinct: 8 Orientation: Instinctive

Traits de caractère : Qualité : Courageux

Défaut: Téméraire

1 Travers

Passion: 5

Subversion: 3

Émotivité: 3

Doute:

Culpabilité: 3

Doints d'Expérience: Reste: 0 Total: 100

Faits marquants: Stalwart defender and protector of innocent lives. becomes enraged and dismisses all other worries throwing away his shield and sword switching over to his claymore sundering his opponents with selfless heavy blows. Cool headed in discussion yet rough in friendship. Defending in combat yet enraged once heavily pained or an ally is hit he will stop at nothing to tear his opponent asunder.