

Ombres d'Esteren

Feuille de Personnage

Nom: Ruaud Mac Lure

Joueur: Raz

Sexe: H Âge: 21 Peuple: Tri-Kazel

Métier: Chasseur

Description: Brown long hair clumsily hangs over face, hazel eyes, wears sturdy leathers and clothing of du

Voies

Combativité: 4

Empathie: 5

Créativité: 2

Raison: 2

Idéal: 2

Avantages

Endurant

Fort

Désavantages

Ennemi

État de santé

Bon 000000

Moyen -1 000000

Grave -2 00000

Critique -3 00000

Agonie 0



Vigueur: 11

Survie: 3

Domaines & Disciplines

Artisanat

000000+(CRÉA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

000000+(RAI:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

●00000+(RAI:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Représentation

000000+(CRÉA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Combat au C.

●●●●●●+(COMB:4)

Bonus: +1 Malus:

Disc: Haches

6

Disc:

Disc:

Milieu Naturel

●●●●●●+(EMP:5)

Bonus: Malus:

Disc: Pistage

6

Disc:

Disc:

Prière

000000+(IDÉ:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Science

000000+(RAI:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Discretion

000000+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Mys. Demorthen

000000+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Prouesses

●●●●00+(COMB:4)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

Tir & Lancer

●●●●00+(COMB:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Érudition

●00000+(RAI:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultisme

000000+(RAI:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Relation

●●●●00+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Voyage

000000+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:



Armes

Dague, poignard, couteau dom : 1

Arc dom : 2

Hache de bataille dom : 3

Épée courte dom : 2

dom :

Potentiel : 2

Attitudes de combat

CàC/Tir



Standard

Att : 10/8 Def : 12 Rap : 9



Offensive

Att : 12/10 Def : 10 Rap : 9



Défensive

Att : 8/6 Def : 14 Rap : 9



Rapide

Att : 10/8 Def : 10 Rap : 11



Mouvement

Att : 0/0 Def : 14 Rap : 9

Défense :

00000 00000

Rapidité :

00000

Armures :

Cotte de cuir clouté (2)



Équipement



Trésor

0



Braise

0



Azur

0



Givre

Objets précieux



Artefact



Arts de combat

Combat à 2 armes



Ressources

00000 00000 00000

00000 00000 00000

00000 00000 00000

Rindath

Score : 11 / 11



Ogham :



Exaltation

Score : 6 / 6



Miracles majeurs :



Miracles mineurs :

Flux



Flux minéral

00000 00000 00000

Flux végétal

00000 00000 00000

Flux organique

00000 00000 00000

Flux fossile

00000 00000 00000





Histoire

Lieu de naissance : Taol-Kaer - Duché de Tulg - Rural

Classe sociale : Noblesse

Revers : Rumeur

Born in a noble family holding a sizable farmstead located in the rural countryside of the Dukedom of Dúlan. Ruaud is the youngest of his siblings, not in line for inheritance, however, expected to take a role in the protection of the province and safeguard the sovereignty of the king of Taol-Kaer. Bored by his lack of duties, Ruaud spends the majority of his time hunting game or carousing with travelers and outsiders when they are around. There are those that dislike Ruaud due to the fact that he's often regarded as being too open-minded and accepting of outsiders and as an opportunist noble that have gained him an enemy or two. To make matters worse, shadowy rumors are whispered about the young man.(...)



Santé mentale

Résistance mentale : 7

TRAUMA : ●●○○○ ○○○○○ ○○○○○ ○○○○○

Endurcissement : ○○○○○ ○○○○○ ○○○○○ ○○○○○

Désordre : Exaltation

Acc./Aff. :

Séquelles :

Aptitude Spé. :



Personnalité

Conscience : 4

Instinct : 6

Orientation : Instinctive

Traits de caractère : Qualité : Peu entravé

Défaut : Opportuniste



Travers



Passion : 4

Subversion : 2

Émotivité : 5

Doute : 2

Culpabilité : 2



Points d'Expérience : Reste : 0 Total : 100

Faits marquants : Ruaud has a captivating nature of strength and vigor, as well as his successes in hunting, are revered by the locals and on many occasions people will count on his good nature in times of need. Ruaud is fond of stories of King Hild of Taol-Kaer, the inspiration of the founding of the Hilderins, and of his passion and prowess for the hunt prior to his ascension to the throne. However, the rigid militaristic hierarchy and lifestyle of a Hilderin isn't one he desires to abide by nor does he wish to be some martyr killed by Feondas.

