

Nom: Sher D'Ther

Joueur: Bryon

Sexe: H Age: 23 Peuple: Tri-Kazel

Métier: Investigateur

Description: Avg build, hazel eyes, Brown hair, and fair compl

國 Voies (数

Combativité:

Empathie:

Créativité: 3

Raison: 5

Idéal: 3 Avantages 🕲

Aisance financière 1

Bonne santé

Lettré

Désavantages

Obtus

Trauma*t*isme

État de santé

Bon 00000

Moyen -1 00000 00000 Grave

OOOOCritique -3

Agonie O



Viqueur: 10

Survie:

🕮 Domaines & Disciplines 🕸

& Artisanat

●0000+(créa:3)

Malus:

Bonus: Disc:

Disc:

Disc:

Magience

00000+(RAI:5)Bonus: Malus:

Disc:

Disc: Disc: (Perception

+(RAI: 5) Bonus: Malus:

Disc:

Disc: Disc:

Représentation

00000+(CRÉA:3)

Bonus: Malus: Disc:

Disc: Disc:

Combat au C.

 \bullet O O O O + (COMB: 2) Malus:

Bonus: Disc:

Disc: Disc: @ Milieu Nazurel @ Prière

● O O O O + (EMP: 2) Malus:

Bonus: Disc:

Disc: Disc:

00000+(IDÉ: 3)

Bonus: Malus:

Disc: Disc: Disc: Science

00000+(RAI: 5)

@ Tir & Lancer

● ● O O O + (COMB: 2)

Malus:

Malus: Bonus:

Disc: Disc: Disc:

Bonus:

Disc:

Disc:

Disc:

@ Discrétion

@Érudizion

● ● O O O + (EMP: 2)

Bonus: Malus: Disc: Disc: Disc:

Mys. Demorthèn

OOOOO+(EMP:2)Bonus: Malus: ~1

Disc: Disc: Disc:

@ Prouesses

● O O O O + (COMB: 2)

Malus: Bonus: Disc: Disc: Disc:

@ Relation

OO+(EMP:2)

Malus: ~1 Bonus: Disc: Disc:

1 Voyage

00000+(EMP: 2)

Bonus:

Malus: ~1

Disc: Disc: Disc:

Bonus: +1 Malus: Disc: Géographie Disc: Disc:

•+(RAI:5)

@ Occultisme

●0000+(RAI: 5)

Disc: Disc: Disc:

Bonus: Malus:

Disc:

Dague, poignard, couteau dom: 1 Arbalète dom: 2 Épée courte dom: 2 dom: dom: Dozenziel: 2	CàC/Tir Standard Att: 3/4 Def: 12 Rap: 4 Offensive Att: 5/6 Def: 10 Rap: 4 CàC/Tir Rap: 4 CàC/Tir Att: 3/4 Def: 12 Rap: 4	Défense: 00000 00000 Rapidizé: 00000 Armures: Cotte de cuir clouté (2)
© Équipement		Trésor O A Braise O A Azur 2 Givre Objets précieux
		© Ressources 00000 00000 00000 00000 00000 00000 00000 00000 00000
Rindarh Score: 7/7 Ogham:	Exaltation Score: 9/9 Wiracles majeurs Wiracles mineurs	Flux minéral : 00000 00000 00000 Flux végétal 00000 00000 00000 Flux organique 00000 00000 00000



Lieu de naissance: Taol-Kaer - Duché de Gorm - Urbain

Classe sociale: Bourgeois

Revers : Solizude

His family owns and operates a fishing fleet and several fish merchants throughout the Traz-Kazel region. When Asher was 15 his father Jorgen and older brother Rieg left on a family's right of passage where Rieg would captain his own boat and oversee a trip of three ships on a trip near the Isle of Cairns. However, his father, brother, the crews, and the ship were never seen again. Rumors say that an aquatic type Feondas swarmed the ships and other say it was a curse of the Isle itself. He has spent the last 8 years researching the rumors.



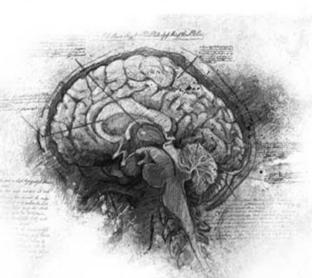
Santé mentale

Résistance mentale: 8

Équilibre Symptôme Syndrome Folie TRAUMA: 00000 00000 0000 Endurcissement: 00000 00000 00000 00000

Acc./Aff.: Désordre: Mélancolie

Séquelles: Aptitude Spé.:



Personnalizé

Conscience: 8 Instinct: 5 Orientation: Rationnelle

Traits de caractère : Qualizé : Loqique

Défaut: Insensible

🕲 Travers 🔞

Passion:

Subversion:

Doute:

Culpabilité: 3



Faits marquants: Completing university and completing his military service, Then helping his family run the business and developing leads and researching clues of the region around the Isle of Cairns. He has spent several evening as a part time investigator and recently helped to put an end to a small group of smugglers who were bringing in counterfeit goods. He provided details to the local magistrate unanimously of course.