Nom: Sir Rael Mac & odha (...)

Sexe: H Âge: 26 Peuple: Tri-Kazel

Métier: Chevalier

Joueur: Din

Description: A knight errant (or an errant knight?) who has lost his family, friends, and (most of) his possessi

Voies (A)

Combativité:

Empathie:

Créativité:

Raison: 4

Idéal:

Avantages 🕲

Endurant

Fort

Rapide

Lettré

Désavantages

Ennemi

Traumatisme

Etat de santé

Bon 00000

Moyen 00000

Grave 0000

Critique -3 0000

Agonie



Viqueur: 10

Survie:

Domaines & Disciplines WXX

& Artisanat

00000+(CRÉA: 2)

Bonus: Malus:

Disc: Disc:

Disc:

(3) Magience

00000 + (RAI: 4)Bonus: Malus:

Disc: Disc:

Disc:

@ Perception

 $\bullet \bullet 000 + (RAI: 4)$

Bonus: Malus: Disc:

Disc: Disc:

@ Représentation

00000+(CRÉA:2)

Malus: Bonus: Disc:

Disc: Disc:

Combat au C.

+ (COMB: 5)

00000+(EMP:3)

@ Erudition

Bonus: +1 Malus:

 \bullet 0000+(RAI:4)

Malus:

Bonus: +1 Malus: Disc : Epées

Disc: Disc:

Bonus:

Disc:

Disc:

Disc:

Disc:

Disc:

Disc:

@ Milieu Naturel @ Prière

 \bullet OOOO+(EMP: 3)

Bonus: Malus:

Disc: Disc:

Disc:

OOOO+(IDE: 1)

Bonus: Malus: Disc:

Disc:

Disc:

Disc:

Disc:

@ Discrétion Mys. Demorthen

Disc:

Disc:

00000+(EMP: 3)

Malus:

Disc:

Bonus:

@ Occultisme

00000 + (RAI: 4)Malus:

Bonus: Disc: Disc:

Disc:

@ Prouesses

O + (COMB: 5)Bonus: +2 Malus:

Disc: Disc:

@ Relation

+(EMP:3)

Malus: Bonus:

Disc: Disc:

@ Science

00000+(RAI: 4)

Malus: Bonus: Disc: Disc: Disc:

@ Tir & Lancer

● O O O O + (COMB: 5)

Bonus: +1 Malus: Disc: Disc: Disc:

1 Voyage

OO+(EMP:3)

Malus: Bonus: Disc: Disc: Disc:

Armes Épée longue Potentiel: 2 Linen tunic

Attitudes de combat

(#) Standard

dom: 3

dom:

dom:

dom:

dom:

- Att: 11/7 Def: 12 Rap: 9
- (Offensive Att:13/9 Def: 10 Rap: 9
- (Défensive Att: 9/5 Def: 14 Rap: 9
- @ Rapide Att: 11/7 Def: 10 Rap: 11
- (#) Mouvement Att: 0/0 Def: 14 Rap: 9

Défense: 00000 00000

Rapidité: 00000

Armures: Bouclier rond (1)

Cotte de mailles (3)



@ Equipement

Linen pants

Leather belt

Traveling boots

Linen cloak





Braise

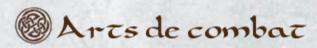




Givre

Objets précieux

Artefact

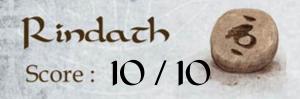




00000 00000 00000

00000 00000 00000

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Ogham:





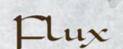




Score: 3/3



Miracles mineurs:





Flux minéral

00000 00000 00000

Flux végétal 00000 00000 00000

Flux organique 00000 00000 00000

Flux fossile 00000 00000 00000





Lieu de naissance: Taol-Kaer - Duché de Tulq - Urbain

Classe sociale: Noblesse

Revers: Maladie - Dauvreté

Born the third son of Galain Mac Aodhan, Rael spent his childhood in relative prosperity. A bout of measles left him a frail child, but with fortune's favor, he eventually outgrew his weakness, for the most part, in time to begin his term as a squire. After attaining his knighthood, Rael continued in the service of his father. Only years after, while Rael traveled to the Dukedom of Tulg, a plot led to the downfall of his family. Planted with false evidence, the Mac Aodhans were framed for treason, supposedly plotting an act of insurgence against the royal family with nobles from Tuaille. He returned to his family's incarceration and bore witness to their public execution for all the denizens of Ard-Monach to see. With no other place to turn to, Rael consulted a longtime friend of his family, Lord Braic(...)



Santé mentale

Résistance mentale: 6

Équilibre Symptôme Syndrome TRAUMA: Endurcissement: 00000 00000 00000 00000

Désordre: Exaltation

Acc./Aff.:

Séquelles: Aptitude Spé.:





Personnalité

Conscience: 5 Instinct: 7 Orientation: Instinctive

Traits de caractère : Qualité : Optimiste

Défaut : Doute

3 Travers (8)

Passion:

Subversion:

Émotivité:

Culpabilité: 1



Doints d'Expérience: Reste: 0 Total: 100

Faits marquants: