

# Ombres d'Esteren

## Character Sheet

Name: maëlyra Noctesly

Player: Amandine

Sex: F Age: 30 Ethnicity: Tri-Kazel

Profession: Demorthèn

Description:

### Ways

Combativeness: 3

Empathy: 5

Creativity: 3

Reason: 3

Conviction: 1

### Advantages

Intuitive

Chanceuse

### Disadvantages

Phobia

Anosmia

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 10

Survival: 3

## Domains & Disciplines

### Craft

000000+(CREA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

000000+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

000000+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

000000+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

000000+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

000000+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

000000+(EMP:5)

Bonus: +1 Malus:

Disc: Meditation 6

Disc: Sigil Rann 6

Disc:

### Occultisme

000000+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

000000+(REA:3)

Bonus: Malus: -1

Disc:

Disc:

Disc:

### Prayer

000000+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

000000+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

000000+(EMP:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Performance

000000+(CREA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

000000+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

000000+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

000000+(EMP:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:



## Weapons

Dagger, knife, dirk      dmg: 1  
 Carath                      dmg: 2  
 \_\_\_\_\_                dmg:  
 \_\_\_\_\_                dmg:  
 \_\_\_\_\_                dmg:

Potential: 2

## Combat attitudes

CàC/Tir

⊕ Standard  
 Atk: 4/3 Def: 13 Spd: 8  
 ⊕ Offensive  
 Atk: 6/5 Def: 11 Spd: 8  
 ⊕ Defensive  
 Atk: 2/1 Def: 15 Spd: 8  
 ⊕ Quick  
 Atk: 4/3 Def: 11 Spd: 10  
 ⊕ Movement  
 Atk: 0/0 Def: 15 Spd: 8

## Defense:

000000 000000

## Speed:

000000

## Armor:

Leather tunic (1)



## Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## Treasure

0       Ember  
 0       Azure  
 0       Frost

## Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

## Rindath

Score: 16 / 16



## Ogham:



## Exaltation

Score: 3 / 3



## Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## Flux



### Mineral Flux

00000 00000 00000

### Vegetal Flux

00000 00000 00000

### Organic Flux

00000 00000 00000

### Fossil Flux

00000 00000 00000



## History

Birthplace: Taol-Kaer - Lands of Deas - Rural

Social class: Craftsman

Setbacks: Adversary - Solitude

## Mental health

Mental Resistance: 6

|            | Balance | Symptom | Syndrom | Madness |
|------------|---------|---------|---------|---------|
| TRAUMA :   | ●●●○○   | ○○○○○   | ○○○○○   | ○○○○○   |
| Hardening: | ○○○○○   | ○○○○○   | ○○○○○   | ○○○○○   |

Disorder: *Mysticisme*

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 4

Instinct : 6

Orientation : *Instinctive*

Character traits : *Quality : Intuitive*

*Flaw : Emotive*

## Faults

Passion : 3

Subversion : 3

Influence : 5

Doubt : 3

Guilt : 1

## Experience Points

Reste : 15

Total : 100

Highlights :

