

# Ombres d'Esteren

## CHARACTER SHEET

Name: jrvs

Player:

Sex: H Age: 35 Ethnicity: Tri-Kazel

Profession: Demorthèn

Description:

### Ways

Combateness: 4

Empathy: 5

Creativity: 2

Reason: 3

Conviction: 1

### Advantages

#### Disadvantages

Enemy

Unattractive

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 10

Survival: 3

## Domains & Disciplines

### Craft

●●●●●+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●●+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●●●●+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●●●●+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

●●●●●+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP:5)

Bonus: Malus:

Disc: First Aid 6

Disc:

Disc:

### Demorthèn Mys.

●●●●●+(EMP:5)

Bonus: Malus:

Disc: Sigil Rann 7

Disc: Demorthèn Knowledge 6

Disc:

### Occultisme

●●●●●+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●●●+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

●●●●●+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●●●+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●●+(EMP:5)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Performance

●●●●●+(CREA:2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Science

●●●●●+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●●●+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●●●●+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:



## Weapons

Staff

dmg: 2

dmg:

dmg:

dmg:

dmg:

Potential: 2

## Combat attitudes

CàC/Tir



Standard

Atk: 5/5 Def: 13 Spd: 9



Offensive

Atk: 7/7 Def: 11 Spd: 9



Defensive

Atk: 3/3 Def: 15 Spd: 9



Quick

Atk: 5/5 Def: 11 Spd: 11



Movement

Atk: 0/0 Def: 15 Spd: 9

Defense:

000000 000000

Speed:

000000

Armor:



## Equipment

Equipment section with 10 horizontal lines for notes.



## Treasure

0



Ember

0



Azure

0



Frost

## Valuables

Valuables section with 3 horizontal lines for notes.



## Artifacts

Artifacts section with 3 horizontal lines for notes.



## Combat arts

Combat arts section with 3 horizontal lines for notes.



## Resources

00000 00000 00000

00000 00000 00000

00000 00000 00000

Rindath

Score: 16 / 16



Ogham:



Exaltation

Score: 3 / 3



Major miracles:



Minor miracles:

Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000



## History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Rural

Social class: Peasant

Setbacks: Rumor - Solitude - Poverty

## Mental health

Mental Resistance: 6

|            | Balance | Symptom | Syndrom | Madness |
|------------|---------|---------|---------|---------|
| TRAUMA :   | ●●○○○   | ○○○○○   | ○○○○○   | ○○○○○   |
| Hardening: | ○○○○○   | ○○○○○   | ○○○○○   | ○○○○○   |

Disorder: *Mysticisme*

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 4

Instinct : 6

Orientation : *Instinctive*

Character traits : *Quality : Sensitive*

*Flaw : Ascetic*

## Faults

*Passion :* 4

*Subversion :* 2

*Influence :* 5

*Doubt :* 3

*Guilt :* 1

## Experience Points

Reste : 0

Total : 100

Highlights :

