

Ombres d'Esteren

CHARACTER SHEET

Name: **A vivsohn**

Player: _____

Sex: **H** Age: **21** Ethnicity: **Carish**

Profession: **Magientist**

Description: _____

Ways

Combativeness: **3**

Empathy: **2**

Creativity: **4**

Reason: **5**

Conviction: **1**

Advantages

Charismatic

Strong Mind

Smart x2

Disadvantages

Enemy

Unlucky

Poor

Trauma x3

Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: **10**

Survival: **3**

Domains & Disciplines

Craft

●●●●●●+ (CREA: 4)

Bonus : Malus :

Disc :

Disc :

Disc :

Close Combat

●●●●●○+ (COMB: 3)

Bonus : Malus :

Disc :

Disc :

Disc :

Stealth

○○○○○○+ (EMP: 2)

Bonus : Malus :

Disc :

Disc :

Disc :

Érudition

●●●○○○+ (REA: 5)

Bonus : Malus :

Disc :

Disc :

Disc :

Magience

●●●●●●+ (REA: 5)

Bonus : +2 Malus :

Disc : Flux knowledge 6

Disc :

Disc :

Natural env.

●○○○○○+ (EMP: 2)

Bonus : Malus :

Disc :

Disc :

Disc :

Demorthèn Mys.

○○○○○○+ (EMP: 2)

Bonus : Malus :

Disc :

Disc :

Disc :

Occultisme

●●●●●●+ (REA: 5)

Bonus : +2 Malus :

Disc : Esotericism 6

Disc : Magientist Tool 6

Disc :

Perception

●●○○○○+ (REA: 5)

Bonus : Malus :

Disc :

Disc :

Disc :

Prayer

○○○○○○+ (CONV: 1)

Bonus : Malus :

Disc :

Disc :

Disc :

Feats

●○○○○○+ (COMB: 3)

Bonus : Malus :

Disc :

Disc :

Disc :

Relation

●●○○○○+ (EMP: 2)

Bonus : +1 Malus :

Disc :

Disc :

Disc :

Performance

●●●●●●+ (CREA: 4)

Bonus : +1 Malus :

Disc : Musical Instruments 6

Disc :

Disc :

Science

●●●○○○+ (REA: 5)

Bonus : +2 Malus :

Disc :

Disc :

Disc :

Shooting & throw.

○○○○○○+ (COMB: 3)

Bonus : Malus :

Disc :

Disc :

Disc :

Travel

●●●○○○+ (EMP: 2)

Bonus : Malus :

Disc :

Disc :

Disc :



Weapons

Dagger, knife, dirk dmg: 1

dmg:

dmg:

dmg:

dmg:

Potential: 2

Combat attitudes

CàC/Tir



Standard

Atk: 7/3 Def: 14 Spd: 5



Offensive

Atk: 9/5 Def: 12 Spd: 5



Defensive

Atk: 5/1 Def: 16 Spd: 5



Quick

Atk: 7/3 Def: 12 Spd: 7



Movement

Atk: 0/0 Def: 16 Spd: 5

Defense:

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Speed:

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Armor:



Equipment



Treasure

○



Ember

○



Azure

○



Frost

Valuables



Artifacts



Combat arts



Resources

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Rindath

Score: 9 / 9



Ogham:



Exaltation

Score: 3 / 3



Major miracles:



Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

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Fossil Flux

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History

Birthplace: Reizh - Region of Baldh-Ruoch - Rural

Social class: Middle class

Setbacks: Solitude

Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 6

Instinct : 7

Orientation : *Instinctive*

Character traits : **Quality : Free**

Flaw : Uncommunicative

Faults

Passion : 3

Subversion : 4

Influence : 2

Doubt : 5

Guilt : 1

Experience Points

Reste : 0

Total : 350

Highlights :

