

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Orezag**

Player: **alice**

Sex: **H** Age: **27** Ethnicity: **Osag**

Profession: **Demorthen**

Description: \_\_\_\_\_

### Ways

Combativeness: **1**

Empathy: **5**

Creativity: **4**

Reason: **3**

Conviction: **2**

### Advantages

Strong Mind **x2**

Survival Instinct

### Disadvantages

Poor

Trauma

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **8**

Survival: **4**

## Domains & Disciplines

### Craft

●○○○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●○○○○+(COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●○○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●●○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

●●●●●+(EMP: 5)

Bonus: Malus:

Disc: Traditional Medicine **6**

Disc:

Disc:

### Occultisme

○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

○○○○○+(COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

○○○○○+(COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk    dmg: 1  
 Bow    dmg: 2  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 2/1 Def: 13 Spd: 6
- ⊕ Offensive  
Atk: 4/3 Def: 11 Spd: 6
- ⊕ Defensive  
Atk: 0/-1 Def: 15 Spd: 6
- ⊕ Quick  
Atk: 2/1 Def: 11 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 15 Spd: 6

# Defense :

00000 00000

# Speed:

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# Armor:



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
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 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
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 \_\_\_\_\_

# ⊕ Treasure

- 0 Ember
- 0 Azure
- 0 Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
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# Rindath



Score : 10 / 10

# Ogham:



# Exaltation



Score : 6 / 6

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



# Mineral Flux

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# Vegetal Flux

00000 00000 00000

# Organic Flux

00000 00000 00000

# Fossil Flux

00000 00000 00000



## History

Birthplace: Taol-Kaer - Lands of Deas - Rural

Social class: Peasant

Setbacks: Wound - Illness - Violence

## Mental health

Mental Resistance: 9

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mysticisme*

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 5

Instinct : 5

Orientation : *Instinctive*

Character traits : *Quality : Calm*

*Flaw : Undisciplined*

## Faults

Passion : 1

Subversion : 4

Influence : 5

Doubt : 3

Guilt : 2

## Experience Points

Reste : 35

Total : 100

Highlights :

