

# Ombres d'Esteren

## Character Sheet

Name: **Sal Rass**

Player: **Axel**

Sex: **H** Age: **21** Ethnicity: **Tarish**

Profession: **Rogue**

Description: **Un bandit ? Non Un gars futé voilà tout.**

### Ways

Combativeness: **3**

Empathy: **4**

Creativity: **4**

Reason: **1**

Conviction: **3**

### Advantages

Charismatic **x2**

Lucky

### Disadvantages

Addiction

Slow Witted **x2**

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: **9**

Survival: **3**

## Domains & Disciplines

### Craft

000000+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

000000+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

000000+(EMP: 4)

Bonus: Malus:

Disc: Stealth

6

Disc: Pickpocket

6

Disc:

### Érudition

000000+(REA: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

000000+(REA: 1)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

### Natural env.

000000+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

000000+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

000000+(REA: 1)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

### Perception

000000+(REA: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

000000+(CONV: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

000000+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

000000+(EMP: 4)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Performance

000000+(CREA: 4)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Science

000000+(REA: 1)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

### Shooting & throw.

000000+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

000000+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:





## Weapons

Dagger, knife, dirk      dmg: 1  
 Short sword              dmg: 2  
 \_\_\_\_\_              dmg:  
 \_\_\_\_\_              dmg:  
 \_\_\_\_\_              dmg:

Potential: 2

## Combat attitudes

CàC/Tir

⊗ Standard  
 Atk: 7/3 Def: 10 Spd: 7  
 ⊗ Offensive  
 Atk: 9/5 Def: 8 Spd: 7  
 ⊗ Defensive  
 Atk: 5/1 Def: 12 Spd: 7  
 ⊗ Quick  
 Atk: 7/3 Def: 8 Spd: 9  
 ⊗ Movement  
 Atk: 0/0 Def: 12 Spd: 7

## Defense :

000000 000000

## Speed:

000000

## Armor:

Studded leather tunic (2)



## ⊗ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## ⊗ Treasure

0  Ember

0  Azure

0  Frost

## Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## ⊗ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## ⊗ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## ⊗ Resources

00000 00000 00000

00000 00000 00000

00000 00000 00000

## Rindath

Score : 11 / 11



## Ogham:



## Exaltation

Score : 9 / 9



## ❄ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## ❄ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## Flux



### Mineral Flux

00000 00000 00000

### Vegetal Flux

00000 00000 00000

### Organic Flux

00000 00000 00000

### Fossil Flux

00000 00000 00000





## History

Birthplace: Gwidre - Calvary - Urbain

Social class: Peasant

Setbacks: Tragic Love

## Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Mélancolie

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 4

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Inventive

Flaw : Liar

## Faults

Passion : 3

Subversion : 4

Influence : 4

Doubt : 1

Guilt : 3

## Experience Points

Reste : 10

Total : 100

Highlights :

