

Ombres d'Esteren

CHARACTER SHEET

Name: **Fitz**

Player: **Tom**

Sex: **H** Age: **24** Ethnicity: **Continent**

Profession: **Hunter**

Description: **Maigre, cheveux long et brun.**

Ways

Advantages

Health Condition

Combateness: **5**

Empathy: **3**

Creativity: **3**

Reason: **2**

Conviction: **2**

Disadvantages

Good 0 0 0 0 0

Okay -1 0 0 0 0 0

Bad -2 0 0 0 0

Critical -3 0 0 0 0

Agony 0



Stamina: **9**

Survival: **3**

Domains & Disciplines

Craft

●●○○○+(CREA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

●●●○○+(COMB:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Stealth

●○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Erudition

○○○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

○○○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

●●●●●+(EMP:3)

Bonus: Malus:

Disc: Animal Training 6

Disc: Tracking 6

Disc:

Demorthen Mys.

○○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultism

○○○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

●●○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Prayer

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Bonus: Malus:

Disc:

Disc:

Disc:

Feats

●○○○○+(COMB:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Relation

○○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Performance

○○○○○+(CREA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Science

●○○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

●●●○○+(COMB:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Travel

●○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:



Weapons

Bow

dmg: 2

dmg:

dmg:

dmg:

dmg:

Potential: 2

Combat attitudes

CàC/Tir



Standard

Atk: 8/8 Def: 10 Spd: 8



Offensive

Atk: 10/10 Def: 8 Spd: 8



Defensive

Atk: 6/6 Def: 12 Spd: 8



Quick

Atk: 8/8 Def: 8 Spd: 10



Movement

Atk: 0/0 Def: 12 Spd: 8

Defense :

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Speed:

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Armor:

Leather tunic (1)



Equipment



Treasure

0



Ember

0



Azure

0



Frost

Valuables



Artifacts



Combat arts



Resources

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00000 00000 00000

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Rindath

Score : 11 / 11



Ogham:



Exaltation

Score : 6 / 6



Major miracles:



Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

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Fossil Flux

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History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Rural

Social class: Craftsman

Setbacks: Wound

Unique fils et désormais orphelin, Fitz à appris l'hebenisterie par son père. A sa mort, et n'ayant pas su garder l'atelier paternel, il partit subvenir à ses besoins dans la nature. C'est ainsi qu'il devins chasseur.

Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Confusion mentale

Str./Weak:

Scarring :

Special Ability:



Personality

Conscience : 4

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Combative

Flaw : Daring

Faults

Passion : 5

Subversion : 3

Influence : 3

Doubt : 2

Guilt : 2

Experience Points

Reste : 50

Total : 100

Highlights : Orphelin et troubler par des visions de flammes vertes.

