

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Dandross**

Player: **Val**

Sex: **H** Age: **31** Ethnicity: **Tarish**

Profession: **Merchant**

Description: \_\_\_\_\_

### Ways

Combativeness: **4**

Empathy: **3**

Creativity: **5**

Reason: **2**

Conviction: **1**

### Advantages

Influential Ally

Financial Ease **4**

Keen Smell

### Disadvantages

Addiction

Feeble

Weak Mind

Hard of Hearing

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **8**

Survival: **3**

## Domains & Disciplines

### Craft

●●○○○+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●○○○+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

○○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

●●●●●+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

○○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultism

○○○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●○○○+(REA:2)

Bonus: +1 Malus: ~1

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

○○○○○+(COMB:4)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Relation

●●●●●+(EMP:3)

Bonus: Malus:

Disc: Spiel **6**

Disc: Persuasion **6**

Disc:

### Performance

●●●●●+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●●●○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

○○○○○+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Continental gladius      dmg: 2  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 3

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 6/4 Def: 10 Spd: 7
- ⊕ Offensive  
Atk: 9/7 Def: 7 Spd: 7
- ⊕ Defensive  
Atk: 3/1 Def: 13 Spd: 7
- ⊕ Quick  
Atk: 6/4 Def: 7 Spd: 10
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 7

# Defense :

00000 00000

# Speed:

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# Armor:



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0      ⊕ Ember  
 0      ⊕ Azure  
 100      ⊕ Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 12 / 12

# Ogham:



# Exaltation



Score: 3 / 3

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

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# History

Birthplace: Reizh - Region of Farl - Urbain  
Social class: Middle class  
Setbacks: Adversary - Rumor - Tragic Love

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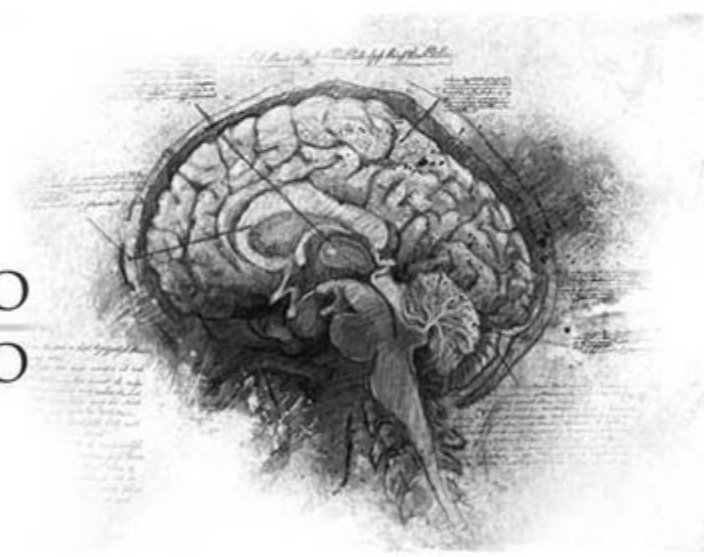
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# Mental health

Mental Resistance: 5

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●●○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Exaltation*                      Str./Weak:  
Scarring :                                      Special Ability:



# Personnality

Conscience : 3      Instinct : 9                      Orientation : *Instinctive*

Character traits : *Quality : Persevering*  
*Flaw : Unreliable*

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# Faults

*Passion* : 4  
*Subversion* : 5  
*Influence* : 3  
*Doubt* : 2  
*Guilt* : 1



# Experience Points

Reste : 10      Total : 100

Highlights : \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_