

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Balric The Heretic**

Player: **Varin**

Sex: **H** Age: **31** Ethnicity: **Tarish**

Profession: **Occultist**

Description: **The Heretic**

### Ways

Combativeness: **1**

Empathy: **3**

Creativity: **3**

Reason: **4**

Conviction: **4**

### Advantages

Smart

Lettré

### Disadvantages

Limp

Feeble

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **9**

Survival: **3**

## Domains & Disciplines

#### Craft

OOOOO+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

#### Close Combat

●OOOO+(COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

#### Stealth

OOOOO+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

#### Érudition

●●●●●O+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

#### Magience

●●OOO+(REA: 4)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

#### Natural env.

●OOOO+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

#### Demorthèn Mys.

OOOOO+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

#### Occultisme

●●●●●O+(REA: 4)

Bonus: +1 Malus:

Disc: Hypnosis 6

Disc: Interpreting dreams 6

Disc:

#### Perception

OOOOO+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

#### Prayer

OOOOO+(CONV: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

#### Feats

OOOOO+(COMB: 1)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

#### Relation

●●OOO+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

#### Performance

●●●●●O+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

#### Science

●●●●●O+(REA: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

#### Shooting & throw.

●OOOO+(COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

#### Travel

●●OOO+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk    dmg: 1  
 Staff    dmg: 2  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 2/2 Def: 11 Spd: 3
- ⊕ Offensive  
Atk: 4/4 Def: 9 Spd: 3
- ⊕ Defensive  
Atk: 0/0 Def: 13 Spd: 3
- ⊕ Quick  
Atk: 2/2 Def: 9 Spd: 5
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 3

# Defense :

00000 00000

# Speed:

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# Armor:

Leather tunic (1)



# Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
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 \_\_\_\_\_  
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# Treasure

- 0 Ember
- 0 Azure
- 0 Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 7 / 7

# Ogham:

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- 
- 
- 
- 
- 

# Exaltation



Score: 12 / 12

# Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

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## History

Birthplace: Reizh - Region of Candlewood - Rural

Social class: Craftsman

Setbacks: Adversary - Tragic Love - Solitude

Study occult and science. Accused of witchcraft. The inquisition had burned down the caravan with the family! Now hunted but guilt and dreams, living of as a seer for hire.

## Mental health

Mental Resistance: 9

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mysticisme*

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 8

Instinct : 4

Orientation : *Rationnelle*

Character traits : *Quality : Ingenious*

*Flaw : Absent-minded*

## Faults

Passion : 1

Subversion : 3

Influence : 3

Doubt : 4

Guilt : 4

## Experience Points

Reste : 30

Total : 100

Highlights :

