

# Ombres d'Esteren

## CHARACTER SHEET

Name: Ljjj Player: j  
 Sex: H Age: 21 Ethnicity: Tri-Kazel Profession: Craftsman  
 Description: \_\_\_\_\_

### Ways

Combativeness: 5  
 Empathy: 3  
 Creativity: 4  
 Reason: 2  
 Conviction: 1

### Advantages

Influential Ally  
 Financial Ease 2

### Disadvantages

Addiction

### Health Condition

Good		0	0	0	0	0
Okay	-1	0	0	0	0	0
Bad	-2	0	0	0	0	0
Critical	-3	0	0	0	0	0
Agony		0				



Stamina: 9  
 Survival: 3

## Domains & Disciplines

### Craft

●●●●●+(CREA: 4)  
 Bonus :    Malus :  
 Disc :  
 Disc :  
 Disc :

### Close Combat

●●●●●O+(COMB: 5)  
 Bonus :    Malus :  
 Disc :  
 Disc :  
 Disc :

### Stealth

○○○○○+(EMP: 3)  
 Bonus :    Malus :  
 Disc :  
 Disc :  
 Disc :

### Erudition

○○○○○+(REA: 2)  
 Bonus :    Malus :  
 Disc :  
 Disc :  
 Disc :

### Magience

○○○○○+(REA: 2)  
 Bonus :    Malus :  
 Disc :  
 Disc :  
 Disc :

### Natural env.

●●●●●O+(EMP: 3)  
 Bonus :    Malus :  
 Disc :  
 Disc :  
 Disc :

### Demorthèn Mys.

○○○○○+(EMP: 3)  
 Bonus :    Malus :  
 Disc :  
 Disc :  
 Disc :

### Occultism

○○○○○+(REA: 2)  
 Bonus :    Malus :  
 Disc :  
 Disc :  
 Disc :

### Perception

●○○○○+(REA: 2)  
 Bonus :    Malus :  
 Disc :  
 Disc :  
 Disc :

### Prayer

●○○○○+(CONV: 1)  
 Bonus :    Malus :  
 Disc :  
 Disc :  
 Disc :

### Feats

○○○○○+(COMB: 5)  
 Bonus :    Malus :  
 Disc :  
 Disc :  
 Disc :

### Relation

○○○○○+(EMP: 3)  
 Bonus :    Malus :  
 Disc :  
 Disc :  
 Disc :

### Performance

○○○○○+(CREA: 4)  
 Bonus :    Malus :  
 Disc :  
 Disc :  
 Disc :

### Science

●●●●●O+(REA: 2)  
 Bonus :    Malus :  
 Disc :  
 Disc :  
 Disc :

### Shooting & throw.

○○○○○+(COMB: 5)  
 Bonus :    Malus :  
 Disc :  
 Disc :  
 Disc :

### Travel

○○○○○+(EMP: 3)  
 Bonus :    Malus :  
 Disc :  
 Disc :  
 Disc :



# Weapons

- Dagger, knife, dirk      dmg: 1
- Sling                              dmg: 1
- Javelin                            dmg: 2
- Bow                                dmg: 2
- Continental gladius      dmg: 2

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 9/5 Def: 10 Spd: 8
- ⊕ Offensive  
Atk: 11/7 Def: 8 Spd: 8
- ⊕ Defensive  
Atk: 7/3 Def: 12 Spd: 8
- ⊕ Quick  
Atk: 9/5 Def: 8 Spd: 10
- ⊕ Movement  
Atk: 0/0 Def: 12 Spd: 8

# Defense :

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# Speed:

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# Armor:



# ⊕ Equipment

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# ⊕ Treasure

- 0      ⊕ Ember
- 0      ⊕ Azure
- 5      ⊕ Frost

# Valuables

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# ⊕ Artifacts

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# ⊕ Combat arts

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# ⊕ Resources

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# Rindath



Score: 12 / 12

# Ogham:

- ⊕
- ⊕
- ⊕
- ⊕
- ⊕
- ⊕

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# Exaltation



Score: 3 / 3

# ⊕ Major miracles:

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# ⊕ Minor miracles:

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# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Nobility

Setbacks: Rumor

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# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 3

Instinct : 9

Orientation : Instinctive

Character traits : Quality : Free

Flaw : Prideful

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# Faults

Passion : 5

Subversion : 4

Influence : 3

Doubt : 2

Guilt : 1

# Experience Points

Reste : 50

Total : 100

Highlights :

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