

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Dips** Player: **Alexandre**  
 Sex: **H** Age: **31** Ethnicity: **Carish** Profession: **Varigal**  
 Description: **Voyageur discret, initié aux mystères Dermothens**

### Ways

Combativeness: **1**  
 Empathy: **3**  
 Creativity: **4**  
 Reason: **4**  
 Conviction: **3**

### Advantages

Strong Mind  
 Intuitive

### Disadvantages

Short-sighted  
 Shy

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: **10**  
 Survival: **3**

## Domains & Disciplines

### Craft

OOOOO+(CREA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

OOOOO+(COMB: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

OOOOO+(EMP: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

●OOOO+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

OOOOO+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●●●OO+(EMP: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Dermothèn Mys.

●●OOO+(EMP: 3)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

OOOOO+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●●●●O+(REA: 4)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Prayer

OOOOO+(CONV: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●OOO+(COMB: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●●OOO+(EMP: 3)  
 Bonus: +1 Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Performance

OOOOO+(CREA: 4)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Science

●●OOO+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

OOOOO+(COMB: 1)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Travel

●●●●●+(EMP: 3)  
 Bonus: +1 Malus:  
 Disc: Cartography **6**  
 Disc: Orientation **6**  
 Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Staff                      dmg: 2  
 \_\_\_\_\_                dmg:  
 \_\_\_\_\_                dmg:  
 \_\_\_\_\_                dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 1/0 Def: 12 Spd: 4
- ⊕ Offensive  
Atk: 3/2 Def: 10 Spd: 4
- ⊕ Defensive  
Atk: -1/-2 Def: 14 Spd: 4
- ⊕ Quick  
Atk: 1/0 Def: 10 Spd: 6
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 4

# Defense :

00000 00000

# Speed:

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# Armor:



# ⊕ Equipment

Une cape \_\_\_\_\_  
 Quelques pièces de monnaies inconn(...) \_\_\_\_\_  
 Une fiole remplie d'une mystérieuse t(...) \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0      ⊕ Ember  
 0      ⊕ Azure  
 0      ⊕ Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score : 8 / 8

# Ogham :

⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_

# Exaltation



Score : 9 / 9

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



## History

Birthplace: Gwidre - Region of Ard-Amrath - Urbain

Social class: Craftsman

Setbacks: Adversary - Rumor - Poverty

Personnage discret et sans problème apparents. Est complètement fauché, mais ne se souvient plus pourquoi.

## Mental health

Mental Resistance: 9

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mélancolie*

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 7

Instinct : 5

Orientation : *Rationnelle*

Character traits : *Quality : Resourceful*

*Flaw : Absent-minded*

## Faults

*Passion : 1*

*Subversion : 4*

*Influence : 3*

*Doubt : 4*

*Guilt : 3*

## Experience Points

Reste : 40

Total : 100

Highlights : *A déjà bu du poison mais est toujours dans l'attente des effets secondaires. Peut devenir ingérable après quelques verres de bière, dépendamment des phases de la lune. Fait preuve de plus d'empathie pour les animaux que pour les humains.*

