

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Aristide Dautremont**

Player: 0

Sex: F Age: 26 Ethnicity: **Tri-Kazel**

Profession: **Merchant**

Description: \_\_\_\_\_

### Ways

Combativeness: 1

Empathy: 5

Creativity: 4

Reason: 4

Conviction: 1

### Advantages

Belle

Charismatic

Strong Mind x2

### Disadvantages

Boiteuse

Enemy

Malchanceuse

Trauma

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 10

Survival: 3

## Domains & Disciplines

### Craft

●●●●●+(CREA: 4)

Bonus: Malus:

Disc: Painting 6

Disc:

Disc:

### Close Combat

●○○○○+(COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●○○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●●○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

●○○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●○○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

●●○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●○○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●○○○○+(COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●●+(EMP: 5)

Bonus: +2 Malus:

Disc: Diplomacy 6

Disc:

Disc:

### Performance

●○○○○+(CREA: 4)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Science

●○○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

○○○○○+(COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●○○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk    dmg: 1  
 Staff    dmg: 2  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 2/1 Def: 13 Spd: 5
- ⊕ Offensive  
Atk: 4/3 Def: 11 Spd: 5
- ⊕ Defensive  
Atk: 0/-1 Def: 15 Spd: 5
- ⊕ Quick  
Atk: 2/1 Def: 11 Spd: 7
- ⊕ Movement  
Atk: 0/0 Def: 15 Spd: 5

# Defense :

00000 00000

# Speed:

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# Armor:

Leather tunic (1)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

- 0 Ember
- 0 Azure
- 0 Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

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 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 10 / 10

# Ogham:

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- 
- 
- 
- 
- 
- 

# Exaltation



Score: 3 / 3

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



# Mineral Flux

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# Vegetal Flux

00000 00000 00000

# Organic Flux

00000 00000 00000

# Fossil Flux

00000 00000 00000



## History

Birthplace: Reizh - Region of Baldh-Ruoch - Urbain

Social class: Middle class

Setbacks: Rumor - Tragic Love

## Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Paranoïa

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 5

Instinct : 5

Orientation : Instinctive

Character traits : Quality : Intuitive

Flaw : Bavarde

## Faults

Passion : 1

Subversion : 4

Influence : 5

Doubt : 4

Guilt : 1

## Experience Points

Reste : 0

Total : 100

Highlights :

