

# Ombres d'Esteren

## Character Sheet

Name: Ostova Swiftmoon

Player: Harry

Sex: F Age: 26 Ethnicity: Tri-Kazel

Profession: Merchant

Description: Femme commerçante itinérante et peintre a ses heures perdus

### Ways

Combactiveness: 2

Empathy: 5

Creativity: 4

Reason: 3

Conviction: 1

### Advantages

### Disadvantages

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 10

Survival: 3

## Domains & Disciplines

### Craft

●●●●●+(CREA: 4)

Bonus: Malus:

Disc: Painting 6

Disc:

Disc:

### Close Combat

●○○○○+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●●○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●○○○+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●●+(EMP: 5)

Bonus: Malus:

Disc: Etiquette of a particular social class:

Disc:

Disc:

### Performance

●●●○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

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Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk      dmg: 1  
 Staff                              dmg: 2  
 \_\_\_\_\_                      dmg:  
 \_\_\_\_\_                      dmg:  
 \_\_\_\_\_                      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 3/2 Def: 13 Spd: 7
- ⊕ Offensive  
Atk: 5/4 Def: 11 Spd: 7
- ⊕ Defensive  
Atk: 1/0 Def: 15 Spd: 7
- ⊕ Quick  
Atk: 3/2 Def: 11 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 15 Spd: 7

# Defense :

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# Speed:

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# Armor:

Leather tunic (1)



# Equipment

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# Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

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# Artifacts

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# Combat arts

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# Resources

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# Rindath



Score: 11 / 11

# Ogham:

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# Exaltation



Score: 3 / 3

# Major miracles:

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# Minor miracles:

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# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Reizh - Tri-Swezörs archipelago - Urbain

Social class: Middle class

Setbacks: Rumor - Solitude

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Confusion mentale Str./Weak:

Scarring : Special Ability:



# Personnality

Conscience : 4 Instinct : 6 Orientation : Instinctive

Character traits : Quality : Intuitive

Flaw : Bavarde

# Faults

Passion : 2

Subversion : 4

Influence : 5

Doubt : 3

Guilt : 1

# Experience Points

Reste : 0 Total : 100

Highlights : ...

