

O^{1st} Ombres d'Esteren

Character Sheet

Name: **Dairmid**

Player: **Zerox**

Sex: **H** Age: **22** Ethnicity: **Osag**

Profession: **Peasant**

Description: **The gruffiest, scottish dirt-man you've ever seen**

Ways

Combativeness: **3**

Empathy: **5**

Creativity: **4**

Reason: **1**

Conviction: **2**

Advantages

Sturdy **x2**

Strong

Survival Instinct

Disadvantages

Slow Witted **x2**

Poor

Shy

Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **11**

Survival: **4**

Domains & Disciplines

Craft

●●●●○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

●○○○○+(COMB: 3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Stealth

●●○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Érudition

○○○○○+(REA: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

○○○○○+(REA: 1)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

Natural env.

●●●●●+(EMP: 5)

Bonus: Malus:

Disc: Agriculture 6

Disc: Survival 6

Disc:

Demorthèn Mys.

○○○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultisme

○○○○○+(REA: 1)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

Perception

●●○○○+(REA: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Prayer

○○○○○+(CONV: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

●●●○○+(COMB: 3)

Bonus: +3 Malus:

Disc:

Disc:

Disc:

Relation

●●○○○+(EMP: 5)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

Performance

○○○○○+(CREA: 4)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

Science

○○○○○+(REA: 1)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

Shooting & throw.

●○○○○+(COMB: 3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Travel

●●○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Weapons



Dagger, knife, dirk dmg: 1
 _____ dmg:
 _____ dmg:
 _____ dmg:
 _____ dmg:

Potential: 2

Combat attitudes

CàC/Tir

- ⊕ Standard
Atk: 5/5 Def: 11 Spd: 8
- ⊕ Offensive
Atk: 7/7 Def: 9 Spd: 8
- ⊕ Defensive
Atk: 3/3 Def: 13 Spd: 8
- ⊕ Quick
Atk: 5/5 Def: 9 Spd: 10
- ⊕ Movement
Atk: 0/0 Def: 13 Spd: 8

Defense:

00000 00000

Speed:

00000




Armor:

Leather tunic (1)



Equipment

Treasure

- 0  Ember
- 0  Azure
- 0  Frost

Valuables

Artifacts

Combat arts

Resources

00000 00000 00000
 00000 00000 00000
 00000 00000 00000

Rindath



Score: 12 / 12

Ogham:



Exaltation



Score: 6 / 6

Major miracles:

Minor miracles:

Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000



History

Birthplace: Reizh - Region of Kalvernach - Rural

Social class: Peasant

Setbacks: Wound

Peasant man. He was a peasant. He did peasant things.

Mental health

Mental Resistance: 7

| | Balance | Symptom | Syndrom | Madness |
|------------|---------|---------|---------|---------|
| TRAUMA : | ●●●●○ | ○○○○○ | ○○○○○ | ○○○○○ |
| Hardening: | ○○○○○ | ○○○○○ | ○○○○○ | ○○○○○ |

Disorder: *Confusion mentale* Str./Weak:

Scarring : Special Ability:



Personnality

Conscience : 3

Instinct : 7

Orientation : *Instinctive*

Character traits : *Quality : Resourceful*

Flaw : Unthinking

Faults

Passion : 3

Subversion : 4

Influence : 5

Doubt : 1

Guilt : 2

Experience Points

Reste : 0

Total : 100

Highlights : *Saw a very white rabbit once.*

