

Ombres d'Esteren

CHARACTER SHEET

Name: **Dain**

Player: _____

Sex: **H** Age: **18** Ethnicity: **Tri-Kazel**

Profession: **Hunter**

Description: **Chasseur**

Ways

Combativeness: **4**

Empathy: **3**

Creativity: **5**

Reason: **2**

Conviction: **1**

Advantages

Bonne vue

Nimble

Survival Instinct

Disadvantages

Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **4**

Domains & Disciplines

Craft

00000+(CREA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

00000+(COMB: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Stealth

00000+(EMP: 3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Érudition

00000+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

00000+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

00000+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthèn Mys.

00000+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultisme

00000+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

00000+(REA: 2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Prayer

00000+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

00000+(COMB: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Relation

00000+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Performance

00000+(CREA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Science

00000+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

00000+(COMB: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Travel

00000+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Weapons



Dagger, knife, dirk dmg: 1
 Short bow dmg: 2
 Staff dmg: 2
 _____ dmg:
 _____ dmg:

Potential: 3

Combat attitudes

CàC/Tir

- ⊕ Standard
Atk: 6/8 Def: 11 Spd: 7
- ⊕ Offensive
Atk: 9/11 Def: 8 Spd: 7
- ⊕ Defensive
Atk: 3/5 Def: 14 Spd: 7
- ⊕ Quick
Atk: 6/8 Def: 8 Spd: 10
- ⊕ Movement
Atk: 0/0 Def: 14 Spd: 7

Defense:

00000 00000

Speed:

00000




Armor:

Leather tunic (1)



Equipment

Treasure

- 0  Ember
- 0  Azure
- 0  Frost

Valuables

Artifacts

Combat arts

Resources

00000 00000 00000
 00000 00000 00000
 00000 00000 00000

Rindath



Score: 12 / 12

Ogham:



Exaltation



Score: 3 / 3

Major miracles:

Minor miracles:

Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000



History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Peasant

Setbacks:

Vous voyagez dans la campagne de Luad en direction de la ville côtière de Gorm Calahad. Vous connaissez vos compagnons sauf un, un magientiste qui semble s'intéresser à une ressource que l'on tire de certaines créatures, à ce qu'il vous a dit. Vous voulez faire étape à Luad pour la nuit avant de repartir.

Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



Personality

Conscience : 3

Instinct : 9

Orientation : Instinctive

Character traits : Quality : Resourceful

Flaw : Nonconformist

Faults

Passion : 4

Subversion : 5

Influence : 3

Doubt : 2

Guilt : 1

Experience Points

Reste : 0

Total : 100

Highlights :

