

# Ombres d'Esteren

## CHARACTER SHEET

Name: Random

Player: Alexandre

Sex: H Age: 30 Ethnicity: Carish

Profession: Occultist

Description: \_\_\_\_\_

### Ways

Combativeness: 3

Empathy: 4

Creativity: 2

Reason: 5

Conviction: 1

### Advantages

Bonne vue

Charismatic

Smart x2

### Disadvantages

Enemy

Fragile

Poor

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 10

Survival: 2

## Domains & Disciplines

### Craft

OOOOO+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

OOOOO+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

OOOOO+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

OOOOO+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

●●●OO+(REA:5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Natural env.

OOOOO+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

OOOOO+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultism

●●●●●+(REA:5)

Bonus: +2 Malus:

Disc: Esotericism 6

Disc: Paranormal 6

Disc:

### Perception

●●●OO+(REA:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Prayer

OOOOO+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●OOOO+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●OOO+(EMP:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Performance

OOOOO+(CREA:2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Science

●●●OO+(REA:5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●●O+(COMB:3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Travel

●OOOO+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Crossbow                    dmg: 2  
 \_\_\_\_\_                    dmg:  
 \_\_\_\_\_                    dmg:  
 \_\_\_\_\_                    dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 3/8 Def: 14 Spd: 7
- ⊕ Offensive  
Atk: 5/10 Def: 12 Spd: 7
- ⊕ Defensive  
Atk: 1/6 Def: 16 Spd: 7
- ⊕ Quick  
Atk: 3/8 Def: 12 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 16 Spd: 7

# Defense :

00000 00000

# Speed:

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# Armor:



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0      ⊕ Ember  
 0      ⊕ Azure  
 0      ⊕ Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 9 / 9

# Ogham:

⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_

# Exaltation



Score: 3 / 3

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

00000 00000 00000

## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



# History

Birthplace: Reizh - Region of Baldh-Ruoch - Urbain

Social class: Peasant

Setbacks: Adversary - Violence

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# Mental health

Mental Resistance: 6

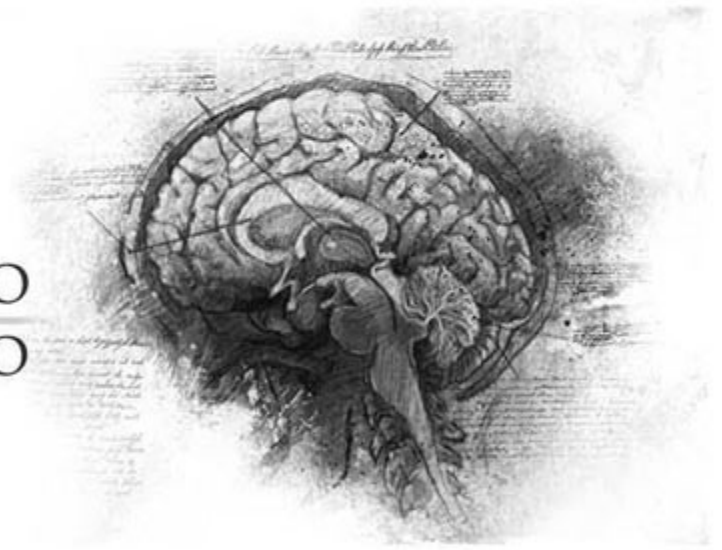
	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 6

Instinct : 5

Orientation : Rationnelle

Character traits : Quality : Intuitive

Flaw : Immoral

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# Faults

Passion : 3

Subversion : 2

Influence : 4

Doubt : 5

Guilt : 1



# Experience Points

Reste : 0

Total : 100

Highlights :

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