

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Felnomor**

Player: **Alexandre**

Sex: **H** Age: **24** Ethnicity: **Osag**

Profession: **Demorthèn**

Description: \_\_\_\_\_

### Ways

Combativeness: **3**

Empathy: **5**

Creativity: **2**

Reason: **3**

Conviction: **2**

### Advantages

Intuitive **x2**

### Disadvantages

Enemy

Hard of Hearing

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

●○○○○+(CREA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●○○○○+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

○○○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP: 5)

Bonus: Malus:

Disc: Animal Training 6

Disc:

Disc:

### Demorthèn Mys.

●●●●●+(EMP: 5)

Bonus: +2 Malus:

Disc: Concentration 6

Disc: Sigil Rann 10

Disc: Traditional Medicine 7

Demorthèn Knowledge 6

### Occultisme

○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●●○+(REA: 3)

Bonus: Malus: -1

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

○○○○○+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

○○○○○+(EMP: 5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●●●+(COMB: 3)

Bonus: Malus:

Disc: Bows 6

Disc:

Disc:

### Travel

●●●●●+(EMP: 5)

Bonus: +2 Malus:

Disc: Side Roads (Varigal) 6

Disc: Signs (Varigal) 6

Disc:



# Weapons



Dagger, knife, dirk    dmg: 1  
 Bow    dmg: 2  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 4/8 Def: 16 Spd: 9
- ⊕ Offensive  
Atk: 6/10 Def: 14 Spd: 9
- ⊕ Defensive  
Atk: 2/6 Def: 18 Spd: 9
- ⊕ Quick  
Atk: 4/8 Def: 14 Spd: 11
- ⊕ Movement  
Atk: 0/0 Def: 18 Spd: 9

# Defense:

●●●○○○ ○○○○○○

# Speed:

●○○○○○

# Armor:




Leather tunic (1)



# Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Treasure

-  Ember
-  Azure
-  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Resources

○○○○○ ○○○○○ ○○○○○  
 ○○○○○ ○○○○○ ○○○○○  
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# Rindath



Score: 15 / 15

# Ogham:



# Exaltation



Score: 6 / 6

# Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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## History

Birthplace: Taol-Kaer - Cairns' Islands - Rural

Social class: Peasant

Setbacks: Solitude

## Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	OOOOOO	OOOOOO	OOOOOO	OOOOOO
Hardening:	OOOOOO	OOOOOO	OOOOOO	OOOOOO

Disorder: *Mysticisme*

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 5

Instinct : 5

Orientation : *Instinctive*

Character traits : *Quality : Traditionalist*

*Flaw : Rigid*

## Faults

*Passion : 3*

*Subversion : 2*

*Influence : 5*

*Doubt : 3*

*Guilt : 2*

## Experience Points

Reste : 0

Total : 450

Highlights :

