

# Ombres d'Esteren

## CHARACTER SHEET

Name: Hurz Player: Bolly  
 Sex: F Age: 23 Ethnicity: Tri-Kazel Profession: Magientist  
 Description: \_\_\_\_\_

### Ways

Combativeness: 3  
 Empathy: 2  
 Creativity: 4  
 Reason: 5  
 Conviction: 1

### Advantages

Strong Mind  
Vive desprit  
Lettree  
 Disadvantages  
Phobia  
Shy

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: 10  
 Survival: 3

## Domains & Disciplines

### Craft

●●○○○+(CREA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●○○○○+(COMB: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

○○○○○+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

●●●●○+(REA: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

●●●●●+(REA: 5)  
 Bonus: +2 Malus:  
 Disc: Flux extraction 6  
 Disc: Artifacts use 6  
 Disc:

### Natural env.

○○○○○+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthen Mys.

○○○○○+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

○○○○○+(REA: 5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

○○○○○+(REA: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

○○○○○+(CONV: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●○○○○+(COMB: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●○○○○+(EMP: 2)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Performance

○○○○○+(CREA: 4)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Science

●●●○○+(REA: 5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

○○○○○+(COMB: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

●○○○○+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 4/3 Def: 12 Spd: 5
- ⊕ Offensive  
Atk: 6/5 Def: 10 Spd: 5
- ⊕ Defensive  
Atk: 2/1 Def: 14 Spd: 5
- ⊕ Quick  
Atk: 4/3 Def: 10 Spd: 7
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 5

# Defense :

00000 00000

# Speed:

00000

# Armor:

Leather tunic (1)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0       Ember

0       Azure

0       Frost

# Valuables

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath

Score: 9 / 9



# Ogham:

 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Exaltation

Score: 3 / 3



# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



Mineral Flux  
00000 00000 00000

Vegetal Flux  
00000 00000 00000

Organic Flux  
00000 00000 00000

Fossil Flux  
00000 00000 00000





# History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Urbain

Social class: Craftsman

Setbacks: Rumor

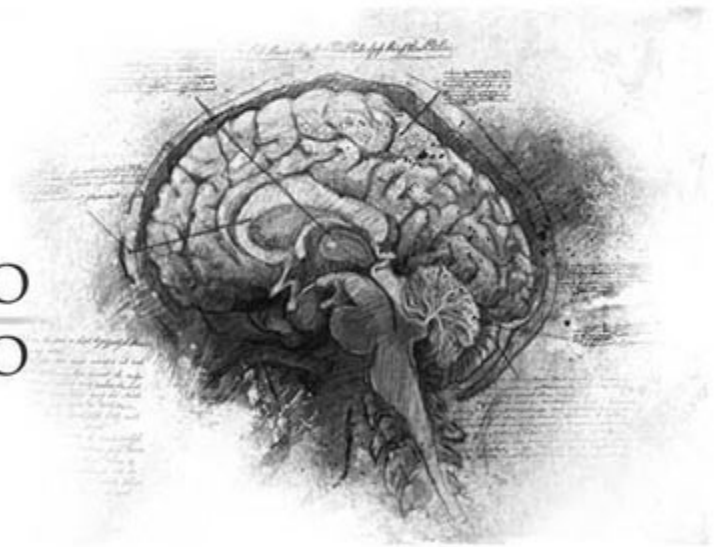
# Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Confusion mentale** Str./Weak:

Scarring : Special Ability:



# Personnality

Conscience : 6 Instinct : 7 Orientation : *Instinctive*

Character traits : **Quality : Ingénieuse**

**Flaw : Abstraction**

# Faults

Passion : 3

Subversion : 4

Influence : 2

Doubt : 5

Guilt : 1



# Experience Points

Reste : 0 Total : 100

Highlights :