

O^{1st}MBRES d'ESTEREN

CHARACTER SHEET

Name:

Player: Jürgen

Sex: H Age: 24 Ethnicity: Osag

Profession: Peasant

Description:

Ways

Combateness: 5

Empathy: 2

Creativity: 3

Reason: 2

Conviction: 3

Advantages

Disadvantages

Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 10

Survival: 3

Domains & Disciplines

Craft

●●●●●+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

●●●●●+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

●●●●●+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Performance

●●●●●+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

●●●●●+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

●●●●●+(EMP: 2)

Bonus: Malus:

Disc: Agriculture 6

Disc: Survival 6

Disc:

Prayer

●●●●●+(CONV: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Science

●●●●●+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Stealth

●●●●●+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthen Mys.

●●●●●+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

●●●●●+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

●●●●●+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Érudition

●●●●●+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultisme

●●●●●+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Relation

●●●●●+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Travel

●●●●●+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:



Weapons

Dagger, knife, dirk dmg: 1

Short sword dmg: 2

Short bow dmg: 2

_____ dmg:

_____ dmg:

Potential: 2

Combat attitudes

CàC/Tir

⊕ Standard
Atk: 10/5 Def: 9 Spd: 7

⊕ Offensive
Atk: 12/7 Def: 7 Spd: 7

⊕ Defensive
Atk: 8/3 Def: 11 Spd: 7

⊕ Quick
Atk: 10/5 Def: 7 Spd: 9

⊕ Movement
Atk: 0/0 Def: 11 Spd: 7

Defense:

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Speed:

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Armor:

Studded leather tunic (2)



⊕ Equipment

⊕ Treasure

0  Ember

0  Azure

0  Frost

Valuables

⊕ Artifacts

⊕ Combat arts

⊕ Resources

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Rindath

Score: 10 / 10



Ogham:



Exaltation

Score: 9 / 9



❄ Major miracles:

❄ Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

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Fossil Flux

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History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Rural

Social class: Peasant

Setbacks: Violence



Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 5

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Combative

Flaw : Daring



Faults



Passion : 5

Subversion : 3

Influence : 2

Doubt : 2

Guilt : 3



Experience Points

Reste : 0

Total : 100

Highlights :

