

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Cassimir Zhadanov**

Player: **SH**

Sex: **H** Age: **23** Ethnicity: **Tarish**

Profession: **Bard**

Description: A Tarish man hailing from the Dukedom of Gorm. Charming and flamboyant in spite of his da

### Ways

Combativeness: **3**

Empathy: **4**

Creativity: **5**

Reason: **2**

Conviction: **1**

### Advantages

Charismatic **x2**

### Disadvantages

Enemy

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **9**

Survival: **3**

## Domains & Disciplines

### Craft

00000+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

00000+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

00000+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

00000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

00000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

00000+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

00000+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

00000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

00000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

00000+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

00000+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

00000+(EMP:4)

Bonus: +2 Malus:

Disc: Charm **6**

Disc:

Disc:

### Performance

00000+(CREA:5)

Bonus: +2 Malus:

Disc: Musical Instruments **6**

Disc:

Disc:

### Science

00000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

00000+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

00000+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk      dmg: 1  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 3

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 6/5 Def: 11 Spd: 7
- ⊕ Offensive  
Atk: 9/8 Def: 8 Spd: 7
- ⊕ Defensive  
Atk: 3/2 Def: 14 Spd: 7
- ⊕ Quick  
Atk: 6/5 Def: 8 Spd: 10
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 7

# Defense :

00000 00000

# Speed:

00000

# Armor:




Leather tunic (1)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 12 / 12

# Ogham:



# Exaltation



Score: 3 / 3

# ❄ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ❄ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

00000 00000 00000

## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



## History

Birthplace: Taol-Kaer - Dukedom of Gorm - Urbain

Social class: Middle class

Setbacks: Wound

Cassamir was born in the Dukedom of Gorm. His birth claimed the life of his mother, Vesna, something his father, Milos, never forgave him for. Cass also looked a great deal like his mother - the same hawk-nose, the same pale silver-blue eyes - which lead Milos to hurt Cassamir time and time again. Cassamir found comradery and solance with the people that worked as prostitutes at his father's brothel. One night, Milos drank far too much and in a sorrow-filled rage he dragged his screaming child into the night and into a nearby shed, which he then set on fire with Cassamir still inside. The fire almost took Cassamir's life. It did destroy much of his tissue and two his fingers. It was the work of something unnatural, it was thought, the Cass survived the ordeal. After waking up from the resulting coma,(...)

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Hystérie*

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 3

Instinct : 8

Orientation : *Instinctive*

Character traits : *Quality : Extrovert*

*Flaw : Eccentric*

## Faults

Passion : 3

Subversion : 5

Influence : 4

Doubt : 2

Guilt : 1

## Experience Points

Reste : 5

Total : 100

Highlights : Was the cause of his mother's death. Was, as a result, hated by his father. The father tried to slay him in a fire. The fire changed him, scarred him, took two of his fingers. Has been traveling ever since, haunted as he is.

