

# O<sup>13</sup>MBRES d'ESTEREN

## CHARACTER SHEET

Name: Centile Player: \_\_\_\_\_  
 Sex: H Age: 18 Ethnicity: Osag Profession: Demorthèn  
 Description: \_\_\_\_\_

### Ways

Combativeness: 2  
 Empathy: 5  
 Creativity: 4  
 Reason: 1  
 Conviction: 3

### Advantages

Intuitive

### Disadvantages

Slow Witted

Shy

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 10

Survival: 3

## Domains & Disciplines

### Craft

●●●○○+(CREA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●○○○+(COMB:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

○○○○○+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

●○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA:1)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

●●●●●+(EMP:5)

Bonus: +1 Malus:

Disc: Demorthèn Knowledge 6

Disc: Sigil Rann 6

Disc:

### Occultism

○○○○○+(REA:1)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Perception

●●●●○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

○○○○○+(COMB:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

○○○○○+(EMP:5)

Bonus: +1 Malus: ~1

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA:4)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Science

○○○○○+(REA:1)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Shooting & throw.

●●●○○+(COMB:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

○○○○○+(EMP:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:



# Weapons

Club \_\_\_\_\_ dmg: 1  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 2

# Combat attitudes

Cà/Tir

- ⊕ Standard  
Atk: 4/5 Def: 11 Spd: 7
- ⊕ Offensive  
Atk: 6/7 Def: 9 Spd: 7
- ⊕ Defensive  
Atk: 2/3 Def: 13 Spd: 7
- ⊕ Quick  
Atk: 4/5 Def: 9 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 7

# Defense :

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# Speed:

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# Armor:

Leather tunic (1)



# ⊕ Equipment

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# ⊕ Treasure

0  Ember

0  Azure

0  Frost

# Valuables

# ⊕ Artifacts

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# ⊕ Combat arts

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# ⊕ Resources

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# Rindath



Score: 16 / 16

# Ogham:



# Exaltation



Score: 9 / 9

# ⊕ Major miracles:

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# ⊕ Minor miracles:

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# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Peasant

Setbacks:

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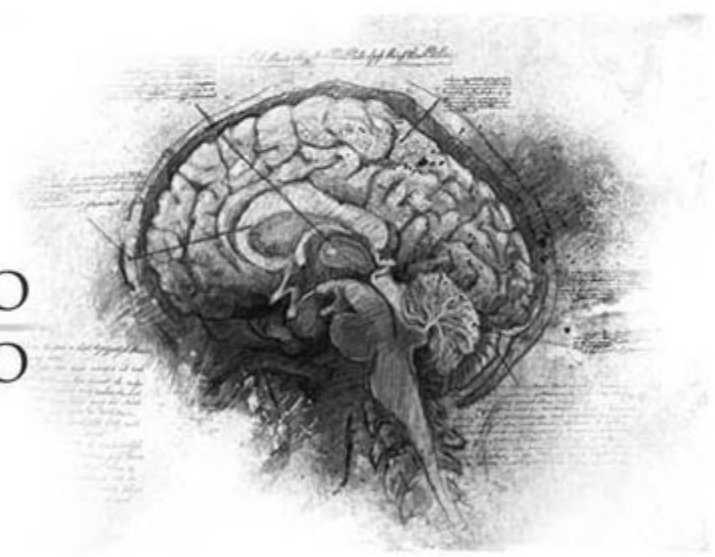
# Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Confusion mentale** Str./Weak:

Scarring : Special Ability:



# Personnality

Conscience : 4 Instinct : 6 Orientation : *Instinctive*

Character traits : *Quality : Intuitive*

*Flaw : Emotive*

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# Faults

Passion : 2

Subversion : 4

Influence : 5

Doubt : 1

Guilt : 3



# Experience Points

Reste : 0

Total : 100

Highlights :

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