

# Ombres d'Esteren

## CHARACTER SHEET

Name: Aldyn Player: \_\_\_\_\_  
 Sex: H Age: 18 Ethnicity: Tri-Kazel Profession: Hunter  
 Description: Jeune chasseur

### Ways

Combativeness: 4  
 Empathy: 5  
 Creativity: 1  
 Reason: 3  
 Conviction: 2

### Advantages

Strong  
Nimble  
Quick

### Disadvantages

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: 10  
 Survival: 3

## Domains & Disciplines

### Craft

OOOOO+(CREA:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●●OO+(COMB:4)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

●●OOO+(EMP:5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

OOOOO+(REA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

OOOOO+(REA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●●●●●+(EMP:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthen Mys.

OOOOO+(EMP:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

OOOOO+(REA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●●●OO+(REA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

OOOOO+(CONV:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●OOOO+(COMB:4)  
 Bonus: +2 Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

OOOOO+(EMP:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

OOOOO+(CREA:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

OOOOO+(REA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

●●●OO+(COMB:4)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

●OOOO+(EMP:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Bow \_\_\_\_\_ dmg: 2  
 Long sword \_\_\_\_\_ dmg: 3  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 1

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 8/8 Def: 14 Spd: 10
- ⊕ Offensive  
Atk: 9/9 Def: 13 Spd: 10
- ⊕ Defensive  
Atk: 7/7 Def: 15 Spd: 10
- ⊕ Quick  
Atk: 8/8 Def: 13 Spd: 11
- ⊕ Movement  
Atk: 0/0 Def: 15 Spd: 10

# Defense :

00000 00000

# Speed:

00000

# Armor:

Reed cuirass (2)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0 \_\_\_\_\_  Ember  
 0 \_\_\_\_\_  Azure  
 0 \_\_\_\_\_  Frost

# Valuables

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 10 / 10

# Ogham:



# Exaltation



Score: 6 / 6

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

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# History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Peasant

Setbacks:

Né dans les campagnes de la province d'Osta Baille, Aldyn a récemment fini son service d'Ost et s'en est retourné vers sa province natale pour devenir chasseur. Il accompagne actuellement une caravane pour la nourrir et la protéger.

# Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	OOOOOO	OOOOOO	OOOOOO	OOOOOO
Hardening:	OOOOOO	OOOOOO	OOOOOO	OOOOOO

Disorder: *Mysticisme*

Str./Weak:

Scarring :

Special Ability:



# Personality

Conscience : 5

Instinct : 5

Orientation : *Instinctive*

Character traits : *Quality : Independant*

*Flaw : Daring*

# Faults

Passion : 4

Subversion : 1

Influence : 5

Doubt : 3

Guilt : 2

# Experience Points

Reste : 0

Total : 100

Highlights : Il fait partie d'une petite équipe pour protéger une caravane faisant marchandage dans les campagnes.

