

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Rziroth**

Player: **Gérôme**

Sex: **H** Age: **25** Ethnicity: **Tarish**

Profession: **Craftsman**

Description: **1m 70, 60 kg, cheveux bruns, yeux bleus**

### Ways

Combativeness: **3**

Empathy: **1**

Creativity: **2**

Reason: **4**

Conviction: **5**

### Advantages

Good Health

Bonne vue

### Disadvantages

Shy

Trauma

### Health Condition

Good 0 0 0 0 0

Okay -1 0 0 0 0 0

Bad -2 0 0 0 0 0

Critical -3 0 0 0 0

Agony 0



Stamina: **9**

Survival: **3**

## Domains & Disciplines

### Craft

●●●●●+(CREA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●○○○+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●○○○+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

●●○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

●●○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●○○○+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultism

○○○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

○○○○○+(REA: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●○○○○+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

○○○○○+(EMP: 1)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Science

●●●●○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●○○○+(COMB: 3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Travel

●●○○○+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons

Continental gladius      dmg: 2  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 5/6 Def: 10 Spd: 4
- ⊕ Offensive  
Atk: 7/8 Def: 8 Spd: 4
- ⊕ Defensive  
Atk: 3/4 Def: 12 Spd: 4
- ⊕ Quick  
Atk: 5/6 Def: 8 Spd: 6
- ⊕ Movement  
Atk: 0/0 Def: 12 Spd: 4

# Defense :

00000 00000

# Speed:

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# Armor:

Round shield (1)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

- 0      ⊕ Ember
- 0      ⊕ Azure
- 0      ⊕ Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 6 / 6

# Ogham:

⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_

# Exaltation



Score: 15 / 15

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



# Mineral Flux

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# Vegetal Flux

00000 00000 00000

# Organic Flux

00000 00000 00000

# Fossil Flux

00000 00000 00000





# History

Birthplace: Taol-Kaer - Dukedom of Sedl - Rural

Social class: Craftsman

Setbacks: Wound

Il est issu d'une famille d'artisans. Il a grandi dans l'atelier de son père, le regardant exercer sa profession avec passion. Quand il était petit, lors d'une randonnée en montagne avec ses parents, il s'est fait attaquer par un chien, d'où la cicatrice qu'il porte sur le visage, et la blessure permanente qui lui reste de cette attaque.

# Mental health

Mental Resistance: 10

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



# Personality

Conscience : 9

Instinct : 5

Orientation : Rationnelle

Character traits : **Quality : Logical-minded**

**Flaw : Cold**

# Faults

**Passion : 3**

**Subversion : 2**

**Influence : 1**

**Doubt : 4**

**Guilt : 5**

# Experience Points

Reste : 0

Total : 100

Highlights :

