



Weapons

Dagger, knife, dirk dmg: 1

Bow dmg: 2

dmg:

dmg:

dmg:

Potential: 1

Combat attitudes

CàC/Tir



Standard

Atk: 6/10 Def: 13 Spd: 11



Offensive

Atk: 7/11 Def: 12 Spd: 11



Defensive

Atk: 5/9 Def: 14 Spd: 11



Quick

Atk: 6/10 Def: 12 Spd: 12



Movement

Atk: 0/0 Def: 14 Spd: 11

Defense :

00000 00000

Speed:

00000

Armor:

Leather tunic (1)



Equipment

Pansement



Treasure

0



Ember

0



Azure

0



Frost

Valuables



Artifacts



Combat arts



Resources

00000 00000 00000

00000 00000 00000

00000 00000 00000

Rindath

Score : 11 / 11



Ogham:



Exaltation

Score : 3 / 3



Major miracles:



Minor miracles:

Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000



History

hdfghdfghfgh

Birthplace: Gwidre - Calvary - Urbain

Social class: Craftsman

Setbacks: Violence - Poverty

Mental health

Mental Resistance: 6

TRAUMA :

Balance	Symptom	Syndrom	Madness
●●●○○	○○○○○	○○○○○	○○○○○
○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 4

Instinct : 6

Orientation : Instinctive

Character traits : Quality : Intuitive

Flaw : Opportunistic

Faults

Passion : 5

Subversion : 1

Influence : 5

Doubt : 3

Guilt : 1

Experience Points

Reste : 5

Total : 100

Highlights : dfhgdghghdf

