

# Ombres d'Esteren

## CHARACTER SHEET

Name: - Mervyn -

Player: -

Sex: F Age: 20 Ethnicity: Tri-Kazel

Profession: Hunter

Description: \_\_\_\_\_

### Ways

Combativeness: 5

Empathy: 2

Creativity: 4

Reason: 3

Conviction: 1

### Advantages

Bonne vue

Quick

### Disadvantages

Poor

Shy

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 10

Survival: 3

## Domains & Disciplines

### Craft

OOOOO+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●OOO+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●●OO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

OOOOO+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

OOOOO+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP: 2)

Bonus: Malus:

Disc: Survival 6

Disc:

Disc:

### Demorthèn Mys.

OOOOO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

OOOOO+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●●O+(REA: 3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Prayer

OOOOO+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●OOOO+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

OOOOO+(EMP: 2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Performance

OOOOO+(CREA: 4)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Science

OOOOO+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●●●+(COMB: 5)

Bonus: +1 Malus:

Disc: Bows 6

Disc:

Disc:

### Travel

●OOOO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk    dmg: 1  
 Bow    dmg: 2  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 7/11 Def: 10 Spd: 8
- ⊕ Offensive  
Atk: 9/13 Def: 8 Spd: 8
- ⊕ Defensive  
Atk: 5/9 Def: 12 Spd: 8
- ⊕ Quick  
Atk: 7/11 Def: 8 Spd: 10
- ⊕ Movement  
Atk: 0/0 Def: 12 Spd: 8

# Defense:

00000 00000

# Speed:

00000

# Armor:

Leather tunic (1)



# Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Treasure

- 0 Ember
- 0 Azure
- 0 Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

Archery

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath

Score: 11 / 11



# Ogham:



# Exaltation

Score: 3 / 3



# Major miracles:

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



Mineral Flux

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Vegetal Flux

00000 00000 00000

Organic Flux

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Fossil Flux

00000 00000 00000



## History

Birthplace: Taol-Kaer - Dukedom of Gorm - Rural

Social class: Peasant

Setbacks:

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Paranoïa

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 4

Instinct : 9

Orientation : Instinctive

Character traits : Quality : Débrouillarde

Flaw : Indisciplinée

## Faults

Passion : 5

Subversion : 4

Influence : 2

Doubt : 3

Guilt : 1

## Experience Points

Reste : 0

Total : 100

Highlights :

