

O^{1st} MBRES d'ESTEREN

CHARACTER SHEET

Name: **Jacob**

Player: **Marius**

Sex: **H** Age: **22** Ethnicity: **Tarish**

Profession: **Monk of the Temple**

Description: **Moine**

Ways

Combateness: **3**

Empathy: **3**

Creativity: **2**

Reason: **2**

Conviction: **5**

Advantages

Strong x2

Disadvantages

Feeble

Awkward

Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: **9**

Survival: **3**

Domains & Disciplines

Craft

000000+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

000000+(COMB:3)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

Stealth

000000+(EMP:3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

Érudition

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthen Mys.

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultisme

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Prayer

000000+(CONV:5)

Bonus: Malus:

Disc: Miracles

6

Disc:

Disc:

Feats

000000+(COMB:3)

Bonus: +2 Malus: ~2

Disc:

Disc:

Disc:

Relation

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Performance

000000+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Science

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

000000+(COMB:3)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

Travel

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:



Weapons

Staff

dmg: 2

dmg:

dmg:

dmg:

dmg:

Potential: 2

Combat attitudes

CàC/Tir



Standard

Atk: 10/5 Def: 9 Spd: 6



Offensive

Atk: 12/7 Def: 7 Spd: 6



Defensive

Atk: 8/3 Def: 11 Spd: 6



Quick

Atk: 10/5 Def: 7 Spd: 8



Movement

Atk: 0/0 Def: 11 Spd: 6

Defense:

000000 000000

Speed:

000000

Armor:

Studded leather tunic (2)



Equipment

Treasure

0



Ember

0



Azure

0



Frost

Valuables

Artifacts

Combat arts

Parry

Resources

00000 00000 00000

00000 00000 00000

00000 00000 00000

Rindath

Score: 8 / 8



Ogham:



Exaltation

Score: 20 / 20



Major miracles:



Minor miracles:

Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000



History

Birthplace: Reizh - Region of Baldh-Ruoeh - Urbain

Social class: Clerge

Setbacks: Rumor

Mental health

Mental Resistance: 10

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



Personality

Conscience : 7

Instinct : 5

Orientation : Rationnelle

Character traits : Quality : Traditionalist

Flaw : Unthinking

Faults

Passion : 3

Subversion : 2

Influence : 3

Doubt : 2

Guilt : 5

Experience Points

Reste : 40

Total : 100

Highlights :

