

# Ombres d'Esteren

## CHARACTER SHEET

Name: shem de zarg Player: pnj  
 Sex: H Age: 21 Ethnicity: Osag Profession: guerrier  
 Description: \_\_\_\_\_

### Ways

Combativeness: 5  
 Empathy: 1  
 Creativity: 1  
 Reason: 4  
 Conviction: 4

### Advantages

Good Health  
 Sturdy  
 Quick

### Disadvantages

Obtuse

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: 11  
 Survival: 3

## Domains & Disciplines

### Craft

OOOOO+(CREA:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●●●●+(COMB:5)  
 Bonus: Malus:  
 Disc: Axes 6  
 Disc:  
 Disc:

### Stealth

●OOOO+(EMP:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

OOOOO+(REA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

OOOOO+(REA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●●●●●+(EMP:1)  
 Bonus: Malus:  
 Disc: Tracking 6  
 Disc:  
 Disc:

### Demorthen Mys.

OOOOO+(EMP:1)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Occultism

OOOOO+(REA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●●OOO+(REA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

OOOOO+(CONV:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●OOO+(COMB:5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

OOOOO+(EMP:1)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Performance

OOOOO+(CREA:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

OOOOO+(REA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

OOOOO+(COMB:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

●●●●O+(EMP:1)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:



# Weapons

Battleaxe dmg: 3  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 1

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 10/5 Def: 10 Spd: 7
- ⊕ Offensive  
Atk: 11/6 Def: 9 Spd: 7
- ⊕ Defensive  
Atk: 9/4 Def: 11 Spd: 7
- ⊕ Quick  
Atk: 10/5 Def: 9 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 11 Spd: 7

# Defense :

00000 00000

# Speed:

00000

# Armor:

Studded leather tunic (2)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

- 0 Ember
- 0 Azure
- 0 Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

Two-weapon fighting

\_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 7 / 7

# Ogham:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Exaltation



Score: 12 / 12

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



# History

Birthplace: Reizh - Region of Farl - Rural

Social class: Peasant

Setbacks: Solitude

# Mental health

Mental Resistance: 9

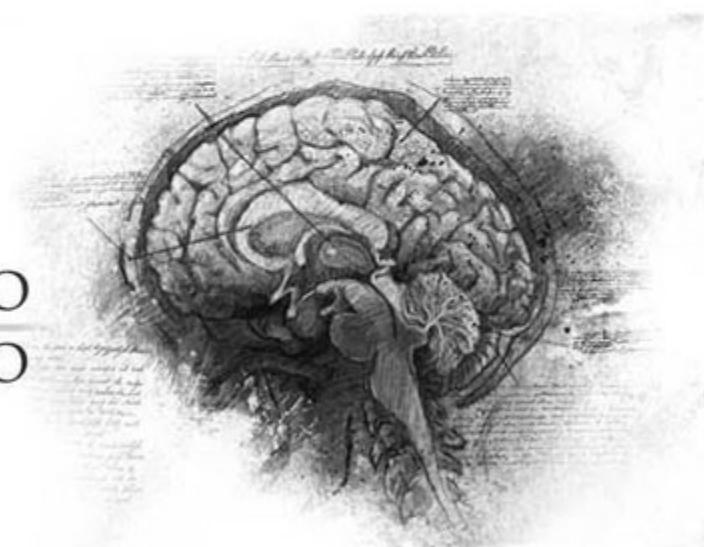
	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 8

Instinct : 6

Orientation : Rationnelle

Character traits : Quality : Combative

Flaw : Impulsive

# Faults

Passion : 5

Subversion : 1

Influence : 1

Doubt : 4

Guilt : 4

# Experience Points

Reste : 0

Total : 100

Highlights :

