

O¹^s MIBRES d'ESTEREN

CHARACTER SHEET

Name: Maxwell

Player: _____

Sex: H Age: 23 Ethnicity: Tri-Kazel

Profession: Craftsman

Description: _____

Ways

Combativeness: 3

Empathy: 4

Creativity: 5

Reason: 2

Conviction: 1

Advantages

Charismatic

Strong Mind

Disadvantages

Awkward

Trauma

Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 9

Survival: 3

Domains & Disciplines

Craft

●●●●●●+ (CREA: 5)

Bonus: Malus:

Disc: Smithing 6

Disc: Locksmithing 6

Disc:

Magience

○○○○○○+ (REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

●○○○○○+ (REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Performance

●●○○○○+ (CREA: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Close Combat

●●●●●○+ (COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

●●●●○○+ (EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Prayer

○○○○○○+ (CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Science

○○○○○○+ (REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Stealth

●○○○○○+ (EMP: 4)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

Demorthen Mys.

○○○○○○+ (EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

●●○○○○+ (COMB: 3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

Shooting & throw.

●●○○○○+ (COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Érudition

○○○○○○+ (REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultisme

○○○○○○+ (REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Relation

●●●●●●+ (EMP: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Travel

○○○○○○+ (EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:



Weapons

Dagger, knife, dirk	dmg: 1
Sling	dmg: 1
Craftsman's hammer	dmg: 2
Short sword	dmg: 2
	dmg:

Potential: 3

Combat attitudes

CàC/Tir

⊕ Standard
Atk: 7/5 Def: 10 Spd: 7
⊕ Offensive
Atk: 10/8 Def: 7 Spd: 7
⊕ Defensive
Atk: 4/2 Def: 13 Spd: 7
⊕ Quick
Atk: 7/5 Def: 7 Spd: 10
⊕ Movement
Atk: 0/0 Def: 13 Spd: 7

Defense:

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Speed:

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Armor:

Leather tunic (1)



⊕ Equipment

⊕ Treasure

0  Ember

0  Azure

0  Frost

Valuables

⊕ Artifacts

⊕ Combat arts

⊕ Resources

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00000 00000 00000

00000 00000 00000

Rindath

Score: 12 / 12



Ogham:



Exaltation

Score: 3 / 3



❄ Major miracles:

❄ Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

00000 00000 00000

Fossil Flux

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History

Birthplace: Taol-Kaer - Dukedom of Tulg - Urbain

Social class: Craftsman

Setbacks: Illness

Son of the local blacksmith. he is bored of his job and dreams of adventures. He will take the first opportunity to get away from home and into the wild. he survived the yellow plague

Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●○○○○○	○○○○○○	○○○○○○
Hardening:	○○○○○○	○○○○○○	○○○○○○	○○○○○○

Disorder: Confusion mentale

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 3

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Spontaneous

Flaw : Inconsistent

Faults

Passion : 3

Subversion : 5

Influence : 4

Doubt : 2

Guilt : 1

Experience Points

Reste : 0

Total : 100

Highlights :

