

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Maxwel**

Player: \_\_\_\_\_

Sex: **H** Age: **23** Ethnicity: **Tri-Kazel**

Profession: **Craftsman**

Description: \_\_\_\_\_

### Ways

Combativeness: **3**

Empathy: **4**

Creativity: **5**

Reason: **2**

Conviction: **1**

### Advantages

Charismatic

Strong Mind

### Disadvantages

Awkward

Trauma

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **9**

Survival: **3**

## Domains & Disciplines

### Craft

●●●●●+(CREA: 5)

Bonus: Malus:

Disc: Smithing 6

Disc: Locksmithing 6

Disc:

### Close Combat

●●●●○+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●○○○○+(EMP: 4)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Érudition

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

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Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●○○○+(COMB: 3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Relation

●●●●●+(EMP: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Performance

●●○○○+(CREA: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Science

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●○○○+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

○○○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

## Weapons



Dagger, knife, dirk	dmg:	1
Sling	dmg:	1
Craftsman's hammer	dmg:	2
Short sword	dmg:	2
	dmg:	

Potential: 3

## Combat attitudes

CàC/Tir

⊕ Standard	Atk: 7/5 Def: 10 Spd: 7
⊕ Offensive	Atk: 10/8 Def: 7 Spd: 7
⊕ Defensive	Atk: 4/2 Def: 13 Spd: 7
⊕ Quick	Atk: 7/5 Def: 7 Spd: 10
⊕ Movement	Atk: 0/0 Def: 13 Spd: 7

## Defense:

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## Speed:

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## Armor:

Leather tunic (1)



## ⊕ Equipment

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## ⊕ Treasure

0		Ember
0		Azure
0		Frost

## Valuables

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\_\_\_\_\_

\_\_\_\_\_

## ⊕ Artifacts

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\_\_\_\_\_

\_\_\_\_\_

## ⊕ Combat arts

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## ⊕ Resources

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Rindath  
Score: 12 / 12




Ogham:




Exaltation  
Score: 3 / 3



 Major miracles:

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 Minor miracles:

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Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

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Fossil Flux

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## History

Birthplace: Taol-Kaer - Dukedom of Tulg - Urbain

Social class: Craftsman

Setbacks: Illness

Son of the local blacksmith. he is bored of his job and dreams of adventures. He will take the first opportunity to get away from home and into the wild. he survived the yellow plague

## Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Confusion mentale Str./Weak:

Scarring : Special Ability:



## Personnality

Conscience : 3

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Spontaneous

Flaw : Inconsistent

## Faults

Passion : 3

Subversion : 5

Influence : 4

Doubt : 2

Guilt : 1

## Experience Points

Reste : 0

Total : 100

Highlights :

