

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Nomen**

Player: **Moa**

Sex: **H** Age: **16** Ethnicity: **Tri-Kazel**

Profession: **Monk of the Temple**

Description: \_\_\_\_\_

### Ways

Combativeness: **3**

Empathy: **1**

Creativity: **5**

Reason: **1**

Conviction: **5**

### Advantages

Strong Mind

Strong x2

Nimble

### Disadvantages

Enemy

Poor

Phobia

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

000000+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

000000+(COMB:3)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Stealth

000000+(EMP:1)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Erudition

000000+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

000000+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

000000+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

000000+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

000000+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

000000+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

000000+(CONV:5)

Bonus: Malus:

Disc: Miracles

Disc:

Disc:

### Feats

000000+(COMB:3)

Bonus: +3 Malus:

Disc:

Disc:

Disc:

### Relation

000000+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

000000+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

000000+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

000000+(COMB:3)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Travel

000000+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:





## Weapons

Staff

dmg: 2

dmg:

dmg:

dmg:

dmg:

Potential: 3

## Combat attitudes

CàC/Tir



Standard

Atk: 10/5 Def: 8 Spd: 4



Offensive

Atk: 13/8 Def: 5 Spd: 4



Defensive

Atk: 7/2 Def: 11 Spd: 4



Quick

Atk: 10/5 Def: 5 Spd: 7



Movement

Atk: 0/0 Def: 11 Spd: 4

Defense:

000000 000000

Speed:

000000

Armor:



## Equipment



## Treasure

0



Ember

0



Azure

0



Frost

## Valuables



## Artifacts



## Combat arts

Two-weapon fighting



## Resources

00000 00000 00000

00000 00000 00000

00000 00000 00000

Rindath

Score: 9 / 9



Ogham:



Exaltation



Score: 20 / 20



Major miracles:



Minor miracles:

Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000







## History

Birthplace: Taol-Kaer - Dukedom of Tuaille - Rural

Social class: Clerge

Setbacks:



## Mental health

Mental Resistance: II

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Confusion mentale

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 6

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Spontaneous

Flaw : Eccentric



## Faults



Passion : 3

Subversion : 5

Influence : 1

Doubt : 1

Guilt : 5



## Experience Points

Reste : 0

Total : 100

Highlights :

