

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Gideon Flynn**

Player: **Bennet**

Sex: **H** Age: **28** Ethnicity: **Tri-Kazel**

Profession: **Bard**

Description: **Brown hair, unshaven face, wears a worn out leather doublet and a neckless (gift from the nobl**

### Ways

Combativeness: **2**

Empathy: **4**

Creativity: **5**

Reason: **2**

Conviction: **2**

### Advantages

Charismatic

Lucky

### Disadvantages

Addiction

Short-sighted

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **9**

Survival: **3**

## Domains & Disciplines

### Craft

●●○○○+(CREA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●○○+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

○○○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●○○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●○○○+(REA: 2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

○○○○○+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●●+(EMP: 4)

Bonus: +1 Malus:

Disc: Persuasion 6

Disc:

Disc:

### Performance

●●●●●+(CREA: 5)

Bonus: +1 Malus:

Disc: Acting 6

Disc:

Disc:

### Science

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

○○○○○+(COMB: 2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Travel

●●○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:



## History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Craftsman

Setbacks: Adversary - Rumor

Born into a family of craftsmen. As a teenager, he decided to leave his hometown and the family business and go out into the world. He became a member of a traveling circus. After a year he left the circus to strike out on his own. He was hired as a bard by a nobleman. After the mysterious death of him and his family, Flynn returned back home. (Since leaving the family business, he is treated as the black sheep of the family)

## Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 4

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Resourceful

Flaw : Inconstant

## Faults

Passion : 2

Subversion : 5

Influence : 4

Doubt : 2

Guilt : 2

## Experience Points

Reste : 35

Total : 100

Highlights : Rumor has it that Flynn help by the nobleman's murder. In any case, this is apparently also the reason why he started drinking.

