

Ombres d'Esteren

CHARACTER SHEET

Name: **Gideon Flynn**

Player: **Bennet**

Sex: **H** Age: **28** Ethnicity: **Tri-Kazel**

Profession: **Bard**

Description: **Brown hair, unshaven face, wears a worn out leather doublet and a neckless (gift from the nobl**

Ways

Combativeness: **2**

Empathy: **4**

Creativity: **5**

Reason: **2**

Conviction: **2**

Advantages

Charismatic

Lucky

Disadvantages

Addiction

Short-sighted

Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **9**

Survival: **3**

Domains & Disciplines

Craft

●●○○○+(CREA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

●●●○○+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Stealth

○○○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Érudition

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

●○○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthèn Mys.

○○○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultisme

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

●●○○○+(REA: 2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

Prayer

○○○○○+(CONV: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

○○○○○+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Relation

●●●●●+(EMP: 4)

Bonus: +1 Malus:

Disc: Persuasion 6

Disc:

Disc:

Performance

●●●●●+(CREA: 5)

Bonus: +1 Malus:

Disc: Acting 6

Disc:

Disc:

Science

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

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Bonus: Malus: ~1

Disc:

Disc:

Disc:

Travel

●●○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Weapons



Dagger, knife, dirk dmg: 1
 Short sword dmg: 2
 Staff dmg: 2
 _____ dmg:
 _____ dmg:

Potential: 3

Combat attitudes

CàC/Tir

- ⊕ Standard
Atk: 5/1 Def: 11 Spd: 6
- ⊕ Offensive
Atk: 8/4 Def: 8 Spd: 6
- ⊕ Defensive
Atk: 2/-2 Def: 14 Spd: 6
- ⊕ Quick
Atk: 5/1 Def: 8 Spd: 9
- ⊕ Movement
Atk: 0/0 Def: 14 Spd: 6

Defense :

00000 00000

Speed:

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Armor:

Leather tunic (1)



Equipment

Treasure

- 0  Ember
- 0  Azure
- 0  Frost

Valuables

Artifacts

Combat arts

Resources

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00000 00000 00000

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Rindath



Score: 11 / 11

Ogham:

- 
- 
- 
- 
- 
- 

Exaltation



Score: 6 / 6

Major miracles:

Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

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History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Craftsman

Setbacks: Adversary - Rumor

Born into a family of craftsmen. As a teenager, he decided to leave his hometown and the family business and go out into the world. He became a member of a traveling circus. After a year he left the circus to strike out on his own. He was hired as a bard by a nobleman. After the mysterious death of him and his family, Flynn returned back home. (Since leaving the family business, he is treated as the black sheep of the family)

Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 4

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Resourceful

Flaw : Inconstant

Faults

Passion : 2

Subversion : 5

Influence : 4

Doubt : 2

Guilt : 2

Experience Points

Reste : 35

Total : 100

Highlights : Rumor has it that Flynn help by the nobleman's murder. In any case, this is apparently also the reason why he started drinking.

