

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Marlo Sommeril**

Player: **Claire**

Sex: **F** Age: **18** Ethnicity: **Carish**

Profession: **Varigal**

Description: \_\_\_\_\_

### Ways

Combativeness: **5**

Empathy: **4**

Creativity: **2**

Reason: **3**

Conviction: **1**

### Advantages

Force

### Disadvantages

Trauma x2

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

OOOOO+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●O+(COMB:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Stealth

●●OOO+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

OOOOO+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

OOOOO+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●O+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

OOOOO+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultism

OOOOO+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●OOO+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

●OOOO+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●●O+(COMB:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Relation

●●●OO+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

OOOOO+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

OOOOO+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

OOOOO+(COMB:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Travel

●●●●●+(EMP:4)

Bonus: Malus:

Disc: Side Roads (Varigal) 6

Disc:

Disc:



# Weapons

Sling \_\_\_\_\_ dmg: 1  
 Long sword \_\_\_\_\_ dmg: 3  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 10/6 Def: 12 Spd: 9
- ⊕ Offensive  
Atk: 12/8 Def: 10 Spd: 9
- ⊕ Defensive  
Atk: 8/4 Def: 14 Spd: 9
- ⊕ Quick  
Atk: 10/6 Def: 10 Spd: 11
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 9

# Defense :

00000 00000

# Speed:

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# Armor:

Leather tunic (1)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath

Score: 11 / 11



# Ogham:

 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Exaltation

Score: 3 / 3



# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



# History

Birthplace: Gwidre - Forest of Whispers - Rural

Social class: Peasant

Setbacks:

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# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 4

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Dynamic

Flaw : Impulsive

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# Faults

Passion : 5

Subversion : 2

Influence : 4

Doubt : 3

Guilt : 1



# Experience Points

Reste : 0

Total : 100

Highlights :

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