

# Ombres d'Esteren

## Character Sheet

Name: **Einar**

Player: **Zoku**

Sex: **H** Age: **30** Ethnicity: **Continent**

Profession: **Magientist**

Description: \_\_\_\_\_

### Ways

Combateness: **3**

Empathy: **1**

Creativity: **4**

Reason: **5**

Conviction: **2**

### Advantages

Smart

### Disadvantages

Enemy

Phobia

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

000000+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

000000+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

000000+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

000000+(REA: 5)

Bonus: Malus:

Disc: Magientist Principles 6

Disc:

Disc:

### Magience

000000+(REA: 5)

Bonus: +1 Malus:

Disc: Flux knowledge 6

Disc: Artifacts use 6

Disc:

### Natural env.

000000+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

000000+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

000000+(REA: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Perception

000000+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

000000+(CONV: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

000000+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

000000+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

000000+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

000000+(REA: 5)

Bonus: +1 Malus:

Disc: Artifact Fighting 6

Disc: Magientist Machinery 6

Disc: Medicine 6

### Shooting & throw.

000000+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

000000+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:



## Weapons

Dagger, knife, dirk      dmg: 1

Staff                      dmg: 2

\_\_\_\_\_                      dmg: \_\_\_\_\_

\_\_\_\_\_                      dmg: \_\_\_\_\_

\_\_\_\_\_                      dmg: \_\_\_\_\_

Potential: 2

## Combat attitudes

CàC/Tir

⊗ Standard  
Atk: 4/3 Def: 11 Spd: 4

⊗ Offensive  
Atk: 6/5 Def: 9 Spd: 4

⊗ Defensive  
Atk: 2/1 Def: 13 Spd: 4

⊗ Quick  
Atk: 4/3 Def: 9 Spd: 6

⊗ Movement  
Atk: 0/0 Def: 13 Spd: 4

## Defense :

000000 000000

## Speed:

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## Armor:

Studded leather tunic (2)



## ⊗ Equipment

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ⊗ Treasure

0  Ember

0  Azure

0  Frost

## Valuables

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ⊗ Artifacts

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ⊗ Combat arts

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ⊗ Resources

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00000 00000 00000

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## Rindath

Score : 8 / 8



## Ogham:



## Exaltation

Score : 6 / 6



## ❄ Major miracles:

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\_\_\_\_\_

\_\_\_\_\_

## ❄ Minor miracles:

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## Flux



### Mineral Flux

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### Vegetal Flux

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### Organic Flux

00000 00000 00000

### Fossil Flux

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## History

Birthplace: Reizh - Region of Baldh-Ruoeh - Urbain

Social class: Craftsman

Setbacks: Adversary - Rumor

## Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●○○○○○	○○○○○○	○○○○○○	○○○○○○
Hardening:	○○○○○○	○○○○○○	○○○○○○	○○○○○○

Disorder: Paranoïa

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 7

Instinct : 7

Orientation : Rationnelle

Character traits : Quality : Cool-headed

Flaw : Inconstant

## Faults

Passion : 3

Subversion : 4

Influence : 1

Doubt : 5

Guilt : 2

## Experience Points

Reste : 0

Total : 100

Highlights :

