

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Nimu** Player: **Alexandre**  
 Sex: **H** Age: **16** Ethnicity: **Tri-Kazel** Profession: **Investigator**  
 Description: \_\_\_\_\_

### Ways

Combativeness: **4**  
 Empathy: **1**  
 Creativity: **5**  
 Reason: **4**  
 Conviction: **1**

### Advantages

Smart

### Disadvantages

Obtuse

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

OOOOO+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●OOO+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●OOOO+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

●●●●O+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

OOOOO+(REA:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Natural env.

●OOOO+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

OOOOO+(EMP:1)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Occultism

OOOOO+(REA:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Perception

●●●●●+(REA:4)

Bonus: Malus:

Disc: Acute Senses 6

Disc:

Disc:

### Prayer

OOOOO+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

OOOOO+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●●+(EMP:1)

Bonus: Malus: ~1

Disc: Persuasion 6

Disc:

Disc:

### Performance

OOOOO+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●●●●O+(REA:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

OOOOO+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

OOOOO+(EMP:1)

Bonus: Malus: ~1

Disc:

Disc:

Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 3

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 6/4 Def: 10 Spd: 5
- ⊕ Offensive  
Atk: 9/7 Def: 7 Spd: 5
- ⊕ Defensive  
Atk: 3/1 Def: 13 Spd: 5
- ⊕ Quick  
Atk: 6/4 Def: 7 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 5

# Defense :

00000 00000

# Speed:

00000

# Armor:



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0      ⊕ Ember

0      ⊕ Azure

0      ⊕ Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 10 / 10

# Ogham:

⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_

# Exaltation



Score: 3 / 3

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

00000 00000 00000

## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



# History

Birthplace: Reizh - Region of Crail and Leacach - Rural

Social class: Craftsman

Setbacks:

# Mental health

Mental Resistance: 6

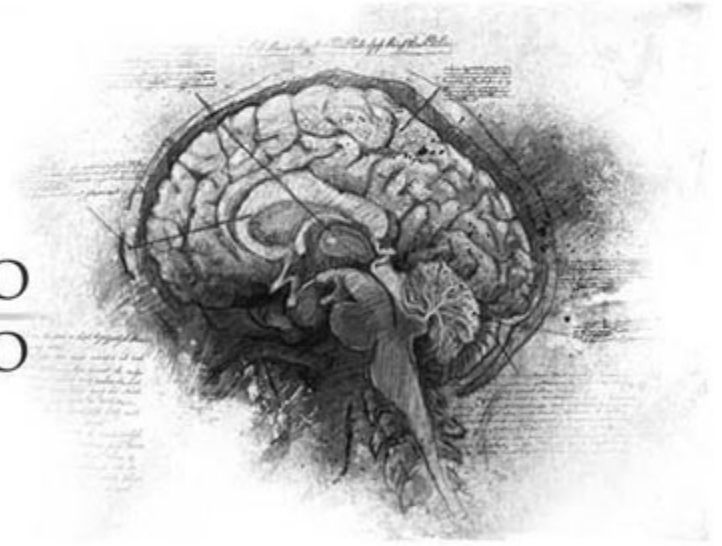
	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 5

Instinct : 9

Orientation : *Instinctive*

Character traits : **Quality** : Logical-minded

**Flaw** : Insensitive

# Faults

Passion : 4

Subversion : 5

Influence : 1

Doubt : 4

Guilt : 1



# Experience Points

Reste : 0

Total : 100

Highlights :