

# Les Ombres d'Esteren

## CHARACTER SHEET

Name: **Necessica**

Player: **M**

Sex: **F** Age: **24** Ethnicity: **Tarish**

Profession: **Fighter**

Description: \_\_\_\_\_

### Ways

Combativeness: **5**

Empathy: **3**

Creativity: **2**

Reason: **4**

Conviction: **1**

### Advantages

Belle x2

Charismatic

Vive desprit

### Disadvantages

Enemy

Poor

Trauma x2

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

000000+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

000000+(COMB:5)

Bonus: Malus:

Disc: Axes

6

Disc:

Disc:

### Stealth

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

000000+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

000000+(REA:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Natural env.

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultism

000000+(REA:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Perception

000000+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

000000+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

000000+(COMB:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

000000+(EMP:3)

Bonus: +3 Malus:

Disc:

Disc:

Disc:

### Performance

000000+(CREA:2)

Bonus: +3 Malus:

Disc:

Disc:

Disc:

### Science

000000+(REA:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

000000+(COMB:5)

Bonus: Malus:

Disc: Crossbows

6

Disc:

Disc:

### Travel

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:



## Weapons

Sling \_\_\_\_\_ dmg: 1

Battleaxe \_\_\_\_\_ dmg: 3

\_\_\_\_\_ dmg:

\_\_\_\_\_ dmg:

\_\_\_\_\_ dmg:

Potential: 2

## Combat attitudes

CàC/Tir

⊗ Standard  
Atk: 10/10 Def: 12 Spd: 8

⊗ Offensive  
Atk: 12/12 Def: 10 Spd: 8

⊗ Defensive  
Atk: 8/8 Def: 14 Spd: 8

⊗ Quick  
Atk: 10/10 Def: 10 Spd: 10

⊗ Movement  
Atk: 0/0 Def: 14 Spd: 8

## Defense :

00000 00000

## Speed:

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## Armor:

Leather tunic (1)



## ⊗ Equipment

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\_\_\_\_\_

\_\_\_\_\_

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## ⊗ Artifacts

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ⊗ Treasure

0 ⊗ Ember

0 ⊗ Azure

0 ⊗ Frost

## Valuables

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ⊗ Resources

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00000 00000 00000

00000 00000 00000

## Rindath

Score : 10 / 10



## Ogham:

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## Exaltation

Score : 3 / 3



## ⊗ Major miracles:

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ⊗ Minor miracles:

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## Flux



### Mineral Flux

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### Vegetal Flux

00000 00000 00000

### Organic Flux

00000 00000 00000

### Fossil Flux

00000 00000 00000





## History

Birthplace: Gwidre - Forest of Whispers - Urbain

Social class: Peasant

Setbacks: Violence

## Mental health

Mental Resistance: 6

TRAUMA : 

Balance	Symptom	Syndrom	Madness
●●●●●	○○○○○	○○○○○	○○○○○
○	○	○	○

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 5

Instinct : 7

Orientation : *Instinctive*

Character traits : *Quality* : Free

*Flaw* : Immorale

## Faults

Passion : 5

Subversion : 2

Influence : 3

Doubt : 4

Guilt : 1



## Experience Points

Reste : 10

Total : 100

Highlights :