

# Ombres d'Esteren

## CHARACTER SHEET

Name: Mark Pennings Player: Marco  
 Sex: H Age: 25 Ethnicity: Tri-Kazel Profession: Rogue  
 Description: \_\_\_\_\_

### Ways

Combateness: 5  
 Empathy: 2  
 Creativity: 3  
 Reason: 4  
 Conviction: 1

### Advantages

Smart

### Disadvantages

Enemy

Poor

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 10

Survival: 3

## Domains & Disciplines

### Craft

OOOOO+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

OOOOO+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

OOOOO+(EMP: 2)

Bonus: Malus:

Disc: Pickpocket 6

Disc:

Disc:

### Erudition

OOOOO+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

OOOOO+(REA: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Natural env.

OOOOO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

OOOOO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultism

OOOOO+(REA: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Perception

OOOOO+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

OOOOO+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

OOOOO+(COMB: 5)

Bonus: Malus:

Disc: Acrobatics 6

Disc:

Disc:

### Relation

OOOOO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

OOOOO+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

OOOOO+(REA: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

OOOOO+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

OOOOO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Short sword                dmg: 2  
 \_\_\_\_\_                dmg:  
 \_\_\_\_\_                dmg:  
 \_\_\_\_\_                dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 10/5 Def: 11 Spd: 7
- ⊕ Offensive  
Atk: 12/7 Def: 9 Spd: 7
- ⊕ Defensive  
Atk: 8/3 Def: 13 Spd: 7
- ⊕ Quick  
Atk: 10/5 Def: 9 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 7

# Defense :

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# Speed:

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# Armor:

Leather tunic (1)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

- 0      ⊕ Ember
- 0      ⊕ Azure
- 0      ⊕ Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

Two-weapon fighting

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 10 / 10

# Ogham:

⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_

# Exaltation



Score: 3 / 3

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

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# History

Birthplace: Reizh - Region of Baldh-Ruoch - Urbain

Social class: Peasant

Setbacks: Violence

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# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Paranoïa

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 5

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Ingenious

Flaw : Boastful

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# Faults

Passion : 5

Subversion : 3

Influence : 2

Doubt : 4

Guilt : 1



# Experience Points

Reste : 5

Total : 100

Highlights :

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