

# Ombres d'Esteren

## CHARACTER SHEET

Name: Owen Denilson

Player: Pierre-Loup

Sex: H Age: 19 Ethnicity: Tri-Kazel

Profession: Occultist

Description:

### Ways

Combateness: 2

Empathy: 4

Creativity: 3

Reason: 5

Conviction: 1

### Advantages

### Disadvantages

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 10

Survival: 3

## Domains & Disciplines

### Craft

●●●●●+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●●+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●●●●+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●●●●○+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

●●●●●+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

●●●●●+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

●●●●●○+(REA: 5)

Bonus: Malus:

Disc: Esotericism 6

Disc: Hypnosis 6

Disc:

### Perception

●●●●●+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

●●●●●+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●●●+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●●○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

●●●●●○+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●●●●●+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●●●+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●●●●○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk      dmg: 1  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 3/2 Def: 14 Spd: 6
- ⊕ Offensive  
Atk: 5/4 Def: 12 Spd: 6
- ⊕ Defensive  
Atk: 1/0 Def: 16 Spd: 6
- ⊕ Quick  
Atk: 3/2 Def: 12 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 16 Spd: 6

# Defense :

00000 00000

# Speed:

00000

# Armor:

Leather tunic (1)



# Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
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 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Treasure

- 0 Ember
- 0 Azure
- 0 Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath

Score: 9 / 9



# Ogham:



# Exaltation

Score: 3 / 3



# Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



# History

Birthplace: Reizh - Region of Baldh-Ruoch - Urbain

Social class: Middle class

Setbacks:

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●○○○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 6

Instinct : 5

Orientation : Rationnelle

Character traits : Quality : Thoughtful

Flaw : Absent-minded

# Faults

Passion : 2

Subversion : 3

Influence : 4

Doubt : 5

Guilt : 1

# Experience Points

Reste : 0

Total : 100

Highlights :

