

# Ombres d'Esteren

## CHARACTER SHEET

Name: Rufus Player: Lucas  
 Sex: H Age: 20 Ethnicity: Continent Profession: Rogue  
 Description: \_\_\_\_\_

### Ways

Combativeness: 3  
 Empathy: 3  
 Creativity: 4  
 Reason: 4  
 Conviction: 1

### Advantages

Smart

### Disadvantages

Enemy

Anosmia

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 10

Survival: 3

## Domains & Disciplines

### Craft

●○○○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●○○○+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●●●●+(EMP: 3)

Bonus: Malus:

Disc: Stealth 6

Disc: Mimicry 6

Disc:

### Erudition

●●●○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Natural env.

●○○○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

○○○○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultism

○○○○○+(REA: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Perception

●●●○○+(REA: 4)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●○○+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●○○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●○○○○+(REA: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

○○○○○+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

○○○○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 5/3 Def: 12 Spd: 6
- ⊕ Offensive  
Atk: 7/5 Def: 10 Spd: 6
- ⊕ Defensive  
Atk: 3/1 Def: 14 Spd: 6
- ⊕ Quick  
Atk: 5/3 Def: 10 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 6

# Defense :

00000 00000

# Speed:

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# Armor:

Leather tunic (1)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

- 0      ⊕ Ember
- 0      ⊕ Azure
- 0      ⊕ Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 10 / 10

# Ogham:

⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_

# Exaltation



Score: 3 / 3

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000





# History

Birthplace: Reizh - Region of Baldh-Ruoch - Rural

Social class: Craftsman

Setbacks:

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# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Paranoï a

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 5

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Thoughtful

Flaw : Overcautious

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# Faults

Passion : 3

Subversion : 4

Influence : 3

Doubt : 4

Guilt : 1

# Experience Points

Reste : 15

Total : 100

Highlights :

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