

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Ober** Player: **ONI - Moine m(...)**  
 Sex: **H** Age: **26** Ethnicity: **Osag** Profession: **Physician**  
 Description: \_\_\_\_\_

### Ways

Combativeness: **1**  
 Empathy: **2**  
 Creativity: **4**  
 Reason: **3**  
 Conviction: **5**

### Advantages

Bonne vue  
 Smart  
 Survival Instinct  
 Lettré  
**Disadvantages**  
 Feeble  
 Weak  
 Unattractive  
 Unlucky

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: **7**  
 Survival: **4**

## Domains & Disciplines

### Craft

●●○○○+(CREA: 4)  
 Bonus : Malus :  
 Disc :  
 Disc :  
 Disc :

### Close Combat

○○○○○+(COMB: 1)  
 Bonus : Malus : ~1  
 Disc :  
 Disc :  
 Disc :

### Stealth

○○○○○+(EMP: 2)  
 Bonus : Malus :  
 Disc :  
 Disc :  
 Disc :

### Erudition

●●●●●+(REA: 3)  
 Bonus : Malus :  
 Disc :  
 Disc :  
 Disc :

### Magience

○○○○○+(REA: 3)  
 Bonus : +1 Malus :  
 Disc :  
 Disc :  
 Disc :

### Natural env.

●●○○○+(EMP: 2)  
 Bonus : Malus :  
 Disc :  
 Disc :  
 Disc :

### Demorthèn Mys.

○○○○○+(EMP: 2)  
 Bonus : Malus :  
 Disc :  
 Disc :  
 Disc :

### Occultism

○○○○○+(REA: 3)  
 Bonus : +1 Malus :  
 Disc :  
 Disc :  
 Disc :

### Perception

●●●○○+(REA: 3)  
 Bonus : +1 Malus :  
 Disc :  
 Disc :  
 Disc :

### Prayer

●●●○○+(CONV: 5)  
 Bonus : Malus :  
 Disc :  
 Disc :  
 Disc :

### Feats

○○○○○+(COMB: 1)  
 Bonus : Malus : ~2  
 Disc :  
 Disc :  
 Disc :

### Relation

●●●●○+(EMP: 2)  
 Bonus : Malus : ~1  
 Disc :  
 Disc :  
 Disc :

### Performance

○○○○○+(CREA: 4)  
 Bonus : Malus : ~1  
 Disc :  
 Disc :  
 Disc :

### Science

●●●●●+(REA: 3)  
 Bonus : +2 Malus :  
 Disc : Botany 6  
 Disc : Medicine 6  
 Disc :

### Shooting & throw.

○○○○○+(COMB: 1)  
 Bonus : +1 Malus : ~1  
 Disc :  
 Disc :  
 Disc :

### Travel

○○○○○+(EMP: 2)  
 Bonus : Malus :  
 Disc :  
 Disc :  
 Disc :



# Weapons

Dagger, knife, dirk      dmg: 1  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 0/1 Def: 10 Spd: 3
- ⊕ Offensive  
Atk: 2/3 Def: 8 Spd: 3
- ⊕ Defensive  
Atk: -2/-Def: 12 Spd: 3
- ⊕ Quick  
Atk: 0/1 Def: 8 Spd: 5
- ⊕ Movement  
Atk: 0/0 Def: 12 Spd: 3

# Defense :

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# Speed:

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# Armor:

Leather tunic (1)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0  Ember

0  Azure

0  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
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# Rindath



Score: 7 / 7

# Ogham:



# Exaltation



Score: 15 / 15

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Gwidre - Forest of Whispers - Urbain

Social class: Craftsman

Setbacks: Wound - Illness

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# Mental health

Mental Resistance: 10

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mélancolie*

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 8

Instinct : 5

Orientation : *Rationnelle*

Character traits : *Quality : Generous*

*Flaw : Cold*

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# Faults

Passion : 1

Subversion : 4

Influence : 2

Doubt : 3

Guilt : 5

# Experience Points

Reste : 0

Total : 100

Highlights :

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