

# Ombres d'Esteren

## CHARACTER SHEET

Name: Chevalier Player: nb  
 Sex: H Age: 27 Ethnicity: Tri-Kazel Profession: Knight  
 Description: \_\_\_\_\_

### Ways

Combativeness: 4  
 Empathy: 3  
 Creativity: 1  
 Reason: 3  
 Conviction: 4

### Advantages

### Disadvantages

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: 10  
 Survival: 3

## Domains & Disciplines

### Craft

OOOOO+(CREA:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●●●●+(COMB:4)  
 Bonus: Malus:  
 Disc: Swords 6  
 Disc:  
 Disc:

### Stealth

OOOOO+(EMP:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

●●●●●+(REA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

OOOOO+(REA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

OOOOO+(EMP:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthen Mys.

OOOOO+(EMP:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

OOOOO+(REA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●●●●●+(REA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

●●●●●+(CONV:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●●●●+(COMB:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●●●●●+(EMP:3)  
 Bonus: Malus:  
 Disc: Etiquette of a particular social class:  
 Disc:  
 Disc:

### Performance

OOOOO+(CREA:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

OOOOO+(REA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

OOOOO+(COMB:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

●●●●●+(EMP:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Long sword \_\_\_\_\_ dmg: 3  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 1

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 9/4 Def: 11 Spd: 7
- ⊕ Offensive  
Atk: 10/5 Def: 10 Spd: 7
- ⊕ Defensive  
Atk: 8/3 Def: 12 Spd: 7
- ⊕ Quick  
Atk: 9/4 Def: 10 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 12 Spd: 7

# Defense :

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# Speed:

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# Armor:

Plate armor (4)

Large shield (1)



# ⊕ Equipment

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# ⊕ Treasure

0 \_\_\_\_\_  Ember

0 \_\_\_\_\_  Azure

0 \_\_\_\_\_  Frost

# Valuables

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# ⊕ Artifacts

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# ⊕ Combat arts

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# ⊕ Resources

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# Rindath

Score: 8 / 8



# Ogham:



# Exaltation

Score: 12 / 12



# Major miracles:

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# Minor miracles:

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# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Gwidre - Region of Ard-Amrath - Urbain

Social class: Nobility

Setbacks: Adversary - Solitude

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# Mental health

Mental Resistance: 9

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Frénésie*

Str./Weak:

Scarring :

Special Ability:



# Personality

Conscience : 7

Instinct : 5

Orientation : *Rationnelle*

Character traits : *Quality : Combative*

*Flaw : Arrogant*

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# Faults

Passion : 4

Subversion : 1

Influence : 3

Doubt : 3

Guilt : 4

# Experience Points

Reste : 0

Total : 100

Highlights :

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