

# O<sup>13</sup>MBRES d'ESTEREN

## CHARACTER SHEET

Name: **Elric Davental**

Player: **lulu**

Sex: **H** Age: **19** Ethnicity: **Continent**

Profession: **Fighter**

Description: **Grand, fort**

### Ways

Combateness: **5**

Empathy: **2**

Creativity: **3**

Reason: **4**

Conviction: **1**

### Advantages

Mentor Ally

Strong

### Disadvantages

Slow Witted

Ageusia

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

●●●●●○+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●●●+(COMB: 5)

Bonus: +1 Malus:

Disc: Bludgeoning Weapons 6

Disc: Unarmed Fighting 6

Disc:

### Stealth

●○○○○○+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

○○○○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

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Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Natural env.

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Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

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Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

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Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Perception

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Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Prayer

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Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●●●○+(COMB: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Relation

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Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

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Bonus: Malus:

Disc:

Disc:

Disc:

### Science

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Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Shooting & throw.

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Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Travel

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Bonus: Malus:

Disc:

Disc:

Disc:





## Weapons

Dagger, knife, dirk      dmg: 1

Mace                      dmg: 2

\_\_\_\_\_                      dmg: \_\_\_\_\_

\_\_\_\_\_                      dmg: \_\_\_\_\_

\_\_\_\_\_                      dmg: \_\_\_\_\_

Potential: 2

## Combat attitudes

CàC/Tir

⊗ Standard  
Atk: 11/9 Def: 11 Spd: 7

⊗ Offensive  
Atk: 13/11 Def: 9 Spd: 7

⊗ Defensive  
Atk: 9/7 Def: 13 Spd: 7

⊗ Quick  
Atk: 11/9 Def: 9 Spd: 9

⊗ Movement  
Atk: 0/0 Def: 13 Spd: 7

## Defense :

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## Speed:

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## Armor:

Studded leather tunic (2)



## ⊗ Equipment

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## ⊗ Treasure

0  Ember

0  Azure

0  Frost

## Valuables

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## ⊗ Artifacts

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## ⊗ Combat arts

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## ⊗ Resources

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## Rindath

Score : 10 / 10



## Ogham:



## Exaltation

Score : 3 / 3



## ❄ Major miracles:

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## ❄ Minor miracles:

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## Flux



### Mineral Flux

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### Vegetal Flux

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### Organic Flux

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### Fossil Flux

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## History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Urbain

Social class: Craftsman

Setbacks:

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 5

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Combative

Flaw : Insensitive

## Faults

Passion : 5

Subversion : 3

Influence : 2

Doubt : 4

Guilt : 1

## Experience Points

Reste : 5

Total : 100

Highlights :

