

# Ombres d'Esteren

## CHARACTER SHEET

Name: Gozpin Barrick dit le "ai"(...) Player: Adri  
 Sex: H Age: 20 Ethnicity: Tri-Kazel Profession: Rogue  
 Description: Nain voleur

### Ways

Combativeness: 4  
 Empathy: 5  
 Creativity: 3  
 Reason: 1  
 Conviction: 2

### Advantages

Nimble

### Disadvantages

Poor

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 10

Survival: 3

## Domains & Disciplines

### Craft

OOOOO+(CREA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●OO+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●●●●+(EMP:5)

Bonus: +1 Malus:

Disc: Pickpocket

Disc:

Disc:

### Erudition

●●OOO+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

OOOOO+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

OOOOO+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

OOOOO+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultism

OOOOO+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●●●+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

OOOOO+(CONV:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●OO+(COMB:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Relation

●●●OO+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

OOOOO+(CREA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

OOOOO+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

OOOOO+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

OOOOO+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons

Short sword \_\_\_\_\_ dmg: 2  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 7/4 Def: 12 Spd: 9
- ⊕ Offensive  
Atk: 9/6 Def: 10 Spd: 9
- ⊕ Defensive  
Atk: 5/2 Def: 14 Spd: 9
- ⊕ Quick  
Atk: 7/4 Def: 10 Spd: 11
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 9

# Defense :

00000 00000

# Speed:

00000

# Armor:

Leather tunic (1)



# ⊕ Equipment

Bague en or (héritage familial)

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0  Ember

0  Azure

0  Frost

# Valuables

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

00000 00000 00000

00000 00000 00000

00000 00000 00000

# Rindath



Score: 12 / 12

# Ogham:



# Exaltation



Score: 6 / 6

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

00000 00000 00000

## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



## History

Birthplace: Reizh - Far East of Tri-Kazel - Urbain

Social class: Middle class

Setbacks:

Jozpin est issu de la petite bourgeoisie naine. Rejeté jeune parce qu'il était imberbe, il a dû survivre grâce au vol à la tire (ce qui a eu pour résultat un rejet encore plus prononcé.

## Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



## Personality

Conscience: 3

Instinct: 7

Orientation: Instinctive

Character traits : Quality : Persevering

Flaw : Stubborn

## Faults

Passion : 4

Subversion : 3

Influence : 5

Doubt : 1

Guilt : 2

## Experience Points

Reste : 15

Total : 100

Highlights : Sa discrimination lui a donné depuis toujours l'envie de s'échapper de sa cité naine, l'équivalent pour lui d'une prison de verre. Intrigué par le groupe de voyageurs, il voit en eux l'opportunité de résoudre le mystère qui ronge son peuple ainsi que de regagner l'estime de ses pairs.

