

Ombres d'Esteren

CHARACTER SHEET

Name: **Nadya** Player: **Dan**
 Sex: **F** Age: **17** Ethnicity: **Tarish** Profession: **Bard**
 Description: **The young, free-spirited bard on the run**

Ways

Combativeness: **2**
 Empathy: **4**
 Creativity: **5**
 Reason: **2**
 Conviction: **2**

Advantages

Belle x2

Charismatic

Nimble

Disadvantages

Enemy

Weak

Poor

Trauma

Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

Domains & Disciplines

Craft

●○○○○+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

○○○○○+(COMB:2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

Stealth

●●○○○+(EMP:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Erudition

●●○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

○○○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

○○○○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthen Mys.

○○○○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultism

○○○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

○○○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Prayer

○○○○○+(CONV:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

●●●●○+(COMB:2)

Bonus: +1 Malus: ~1

Disc:

Disc:

Disc:

Relation

●●●●○+(EMP:4)

Bonus: +3 Malus:

Disc:

Disc:

Disc:

Performance

●●●●●+(CREA:5)

Bonus: +3 Malus:

Disc: Musical Instruments 6

Disc:

Disc:

Science

○○○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

○○○○○+(COMB:2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

Travel

●●●●○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:



Weapons

Dagger, knife, dirk dmg: 1
 _____ dmg:
 _____ dmg:
 _____ dmg:
 _____ dmg:

Potential: 3

Combat attitudes

CàC/Tir

- ⊕ Standard
Atk: 1/1 Def: 12 Spd: 6
- ⊕ Offensive
Atk: 4/4 Def: 9 Spd: 6
- ⊕ Defensive
Atk: -2/- Def: 15 Spd: 6
- ⊕ Quick
Atk: 1/1 Def: 9 Spd: 9
- ⊕ Movement
Atk: 0/0 Def: 15 Spd: 6

Defense :

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Speed:

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Armor:



⊕ Equipment

⊕ Treasure

0 ⊕ Ember

0 ⊕ Azure

0 ⊕ Frost

Valuables

⊕ Artifacts

⊕ Combat arts

⊕ Resources

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 00000 00000 00000
 00000 00000 00000

Rindath



Score: 11 / 11

Ogham:

⊕ _____
 ⊕ _____
 ⊕ _____
 ⊕ _____
 ⊕ _____
 ⊕ _____

Exaltation



Score: 6 / 6

⊕ Major miracles:

⊕ Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

00000 00000 00000

Fossil Flux

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History

Birthplace: Reizh - Region of Kalvernach - Urbain

Social class: Peasant

Setbacks:

Nadya is a typical Tarish, although a "typical" Tarish is hard to find in Tri-Kazel nowadays. Most of them have at this point bred into the general population, but both Nadya's parents are true Tarish. She spent all her life with her family and their traveling troupe of minstrels, wandering through Tri-Kazel and performing wherever they were accepted. Money was scarce, but they got by with their performances. Nadya quickly excelled in her troupe. A skilled lyre player, she quickly became a highlight for the troupe on their travels and their performances, bringing in good regards and pay. She was an all-around talent in the troupe, be it acting, juggling, acrobatic work, and the rest. But truly all were mesmerized by her skills on the lyre, which could bring a tear to even the most stone-hearted.(...)

Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Exaltation*

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 4

Instinct : 7

Orientation : *Instinctive*

Character traits : *Quality : Spontanée*

Flaw : Rebellious

Faults

Passion : 2

Subversion : 5

Influence : 4

Doubt : 2

Guilt : 2

Experience Points

Reste : 0

Total : 100

Highlights : Nadya is an extremely charming Tarish nomadic performer and masterful lyre player. One of a kind from her troupe. Often has flights of fancy regarding becoming a bard, but doesn't want to settle and abandon her Tarish nomadic ways. Is on the run due to her enemy separating her from her troupe (destroyed the troupe, imprisoned, slaughtered, etc) and traumatizing her in the process.

