

# Ombres d'Esteren

## CHARACTER SHEET

Name: Giji Player: N  
 Sex: H Age: 16 Ethnicity: Tri-Kazel Profession: Hunter  
 Description: \_\_\_\_\_

### Ways

Combativeness: **5**  
 Empathy: **3**  
 Creativity: **4**  
 Reason: **1**  
 Conviction: **2**

### Advantages

### Disadvantages

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: **10**  
 Survival: **3**

## Domains & Disciplines

### Craft

●○○○○+(CREA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●●○○+(COMB:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

●●○○○+(EMP:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

○○○○○+(REA:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

○○○○○+(REA:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●●●●●+(EMP:3)  
 Bonus: Malus:  
 Disc: Tracking **6**  
 Disc:  
 Disc:

### Demorthen Mys.

○○○○○+(EMP:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

○○○○○+(REA:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●●○○○+(REA:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

○○○○○+(CONV:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●●●●+(COMB:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

○○○○○+(EMP:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

○○○○○+(CREA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

○○○○○+(REA:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

●●●●●+(COMB:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

●●○○○+(EMP:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Sling \_\_\_\_\_ dmg: 1  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 2

# Combat attitudes

Cà/Tir

- ⊕ Standard  
Atk: 8/10 Def: 9 Spd: 8
- ⊕ Offensive  
Atk: 10/12 Def: 7 Spd: 8
- ⊕ Defensive  
Atk: 6/8 Def: 11 Spd: 8
- ⊕ Quick  
Atk: 8/10 Def: 7 Spd: 10
- ⊕ Movement  
Atk: 0/0 Def: 11 Spd: 8

# Defense :

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# Speed:

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# Armor:



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0  Ember

0  Azure

0  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 12 / 12

# Ogham:

 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Exaltation



Score: 6 / 6

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

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## Fossil Flux

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# History

Birthplace: Taol-Kaer - Dukedom of Tuaille - Rural

Social class: Peasant

Setbacks:

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# Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●●	●○○○○○	○○○○○○	○○○○○○
Hardening:	○○○○○○	○○○○○○	○○○○○○	○○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



# Personality

Conscience : 3

Instinct : 9

Orientation : Instinctive

Character traits : Quality : Resourceful

Flaw : Nonconformist

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# Faults

Passion : 5

Subversion : 4

Influence : 3

Doubt : 1

Guilt : 2

# Experience Points

Reste : 5

Total : 100

Highlights :

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