

# Ombres d'Esteren

## CHARACTER SHEET

Name: plouc Player: pluc  
 Sex: H Age: 17 Ethnicity: Carish Profession: Spy  
 Description: Imberbe

### Ways

Combativeness: 3  
 Empathy: 3  
 Creativity: 4  
 Reason: 4  
 Conviction: 1

### Advantages

Smart

### Disadvantages

Enemy

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 0000
Critical	-3 0000
Agony	0



Stamina: 10  
 Survival: 3

## Domains & Disciplines

### Craft

●●●○○+(CREA: 4)  
 Bonus:    Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●●●○+(COMB: 3)  
 Bonus:    Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

●●●○○+(EMP: 3)  
 Bonus:    Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

●●○○○+(REA: 4)  
 Bonus:    Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

○○○○○+(REA: 4)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●○○○○+(EMP: 3)  
 Bonus:    Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthen Mys.

○○○○○+(EMP: 3)  
 Bonus:    Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

○○○○○+(REA: 4)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●●●●●+(REA: 4)  
 Bonus:    Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

○○○○○+(CONV: 1)  
 Bonus:    Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●●○○+(COMB: 3)  
 Bonus:    Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●●●○○+(EMP: 3)  
 Bonus:    Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

○○○○○+(CREA: 4)  
 Bonus:    Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

●●●○○+(REA: 4)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

○○○○○+(COMB: 3)  
 Bonus:    Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

○○○○○+(EMP: 3)  
 Bonus:    Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Long sword                      dmg: 3  
 \_\_\_\_\_                      dmg:  
 \_\_\_\_\_                      dmg:  
 \_\_\_\_\_                      dmg:

Potential: 2

# Combat attitudes

Cà/Tir

- ⊕ Standard  
Atk: 7/3 Def: 12 Spd: 6
- ⊕ Offensive  
Atk: 9/5 Def: 10 Spd: 6
- ⊕ Defensive  
Atk: 5/1 Def: 14 Spd: 6
- ⊕ Quick  
Atk: 7/3 Def: 10 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 6

# Defense :

00000 00000

# Speed:

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# Armor:

Leather tunic (1)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

- 0      ⊕ Ember
- 0      ⊕ Azure
- 0      ⊕ Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 10 / 10

# Ogham:

⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_

# Exaltation



Score: 3 / 3

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

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## Fossil Flux

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# History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Urbain

Social class: Nobility

Setbacks:

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# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Paranoï a

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 5

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Inventive

Flaw : Immoral

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# Faults

Passion : 3

Subversion : 4

Influence : 3

Doubt : 4

Guilt : 1

# Experience Points

Reste : 0

Total : 100

Highlights :

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